

Anisotropy Creases and Extremal Surfaces in Diffusion Tensor Images

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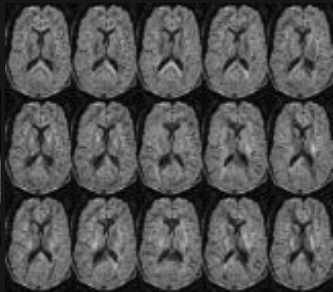
² Scientific Computing and Imaging Institute
University of Utah



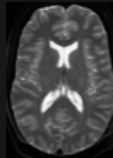
Diffusion weighted imaging, tensor imaging

DWI

A_i



A_0



$$A_i(b, \mathbf{g}) = A_0 e^{-b \mathbf{g}_i^T \mathbf{D} \mathbf{g}_i}$$

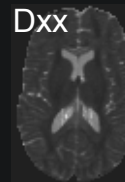
(Basser 1994)

DTI

Dxx

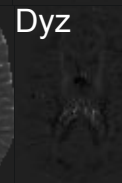
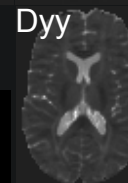
Dxy

Dxz

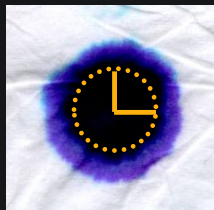


Dyy

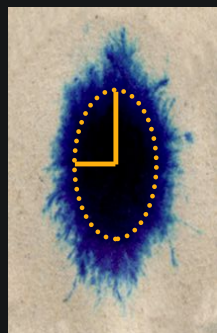
Dyz



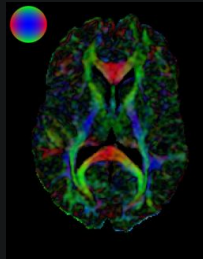
Dzz



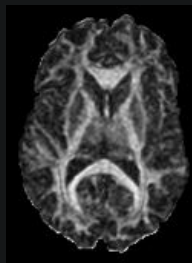
Kleenex



newspaper

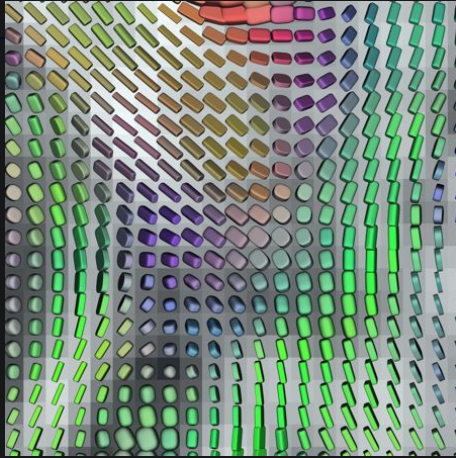


RGB(\mathbf{e}_1)

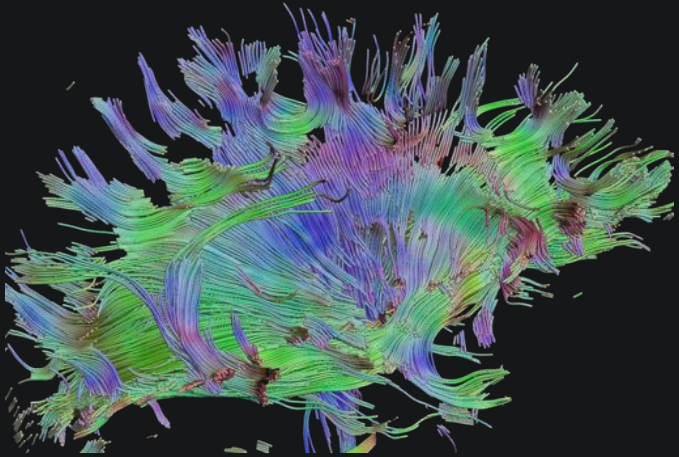


fractional anisotropy (FA)

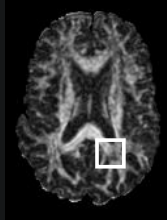
Standard visualization methods



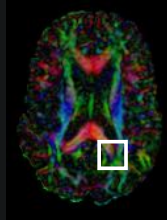
Glyphs



Tractography,
Clustering



FA



RGB(e_1)

Is tractography/connectivity the only way
to get useful geometric models out of DTI?

Why not something more global/structural?

An isosurface?

Isosurfaces show global structure ...

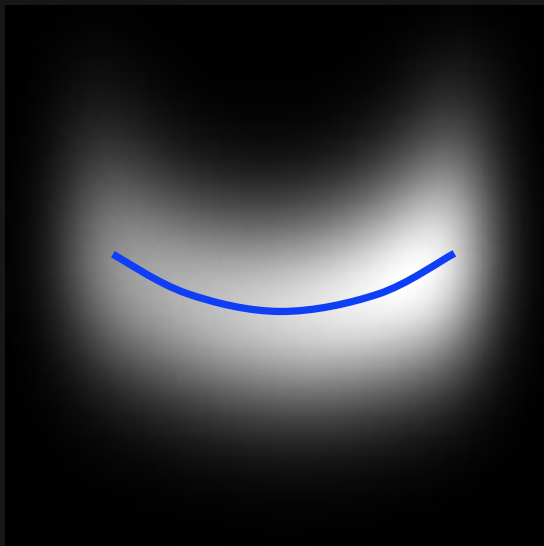


Isosurfaces show global structure ...



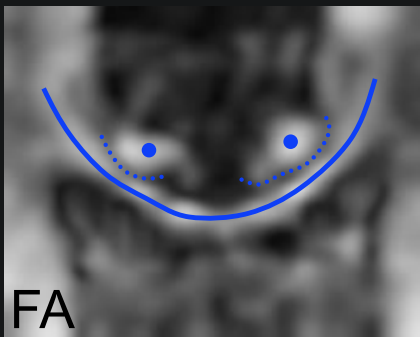
.... but don't always show salient structure

Creases!



Creases (ridges and valleys) do capture salient structure

Creases for DTI?

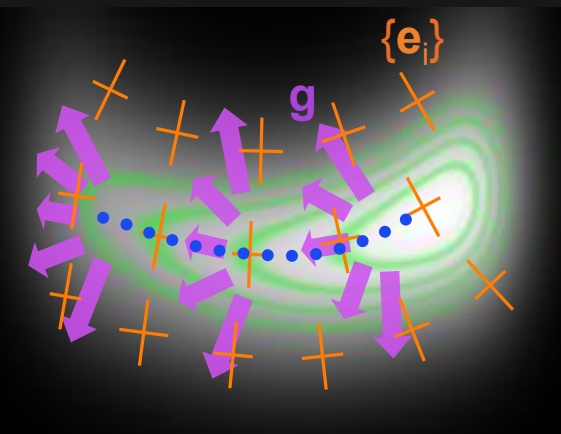


- Goal: model large-scale white matter structures
 - Robust + Repeatable
 - Few or Zero Parameters
 - “Sulci for white matter”
- Basic Idea: Creases of FA
 - Ridges: “cores”
 - Valleys: interfaces
 - Shape, not connectivity
 - “Tract-Based Spatial Statistics”
Smith et al. NeuroImage '06

Rest of talk

- Mathematical definition of creases
- Measurement by convolution
- Analytical differentiation of FA
- Slice inspection (2-D results)
- Modified Marching Cubes for surface
- 3-D results
- Generalization: Extremal Surfaces

Crease feature definition (Eberly 1994)



Constrained extremum

Gradient \mathbf{g}

Hessian eigensystem \mathbf{e}_i, λ_i

Crease: \mathbf{g} orthogonal to one or more \mathbf{e}_i

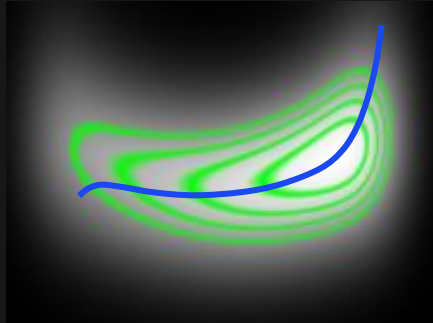
Eigenvalue gives strength

Ridge surface: $\mathbf{g} \cdot \mathbf{e}_3 = 0; \lambda_3 < \text{thresh}$

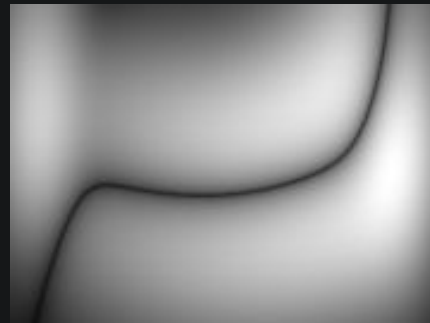
Ridge line: $\mathbf{g} \cdot \mathbf{e}_3 = \mathbf{g} \cdot \mathbf{e}_2 = 0; \lambda_3, \lambda_2 < \text{thresh}$

Valley surface: $\mathbf{g} \cdot \mathbf{e}_1 = 0; \lambda_1 > \text{thresh}$

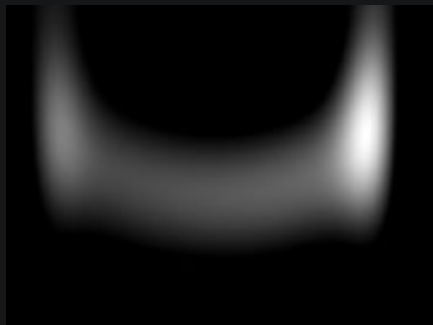
2-D Synthetic Scalar Example



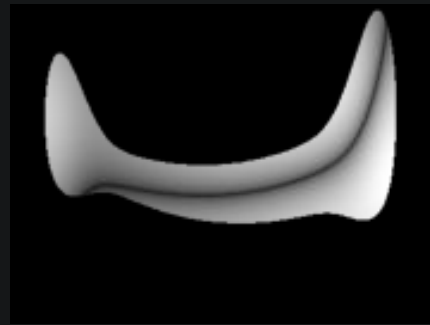
f



$|\mathbf{g} \cdot \mathbf{e}_3|$



strength: $\max(0, -\lambda_3)$

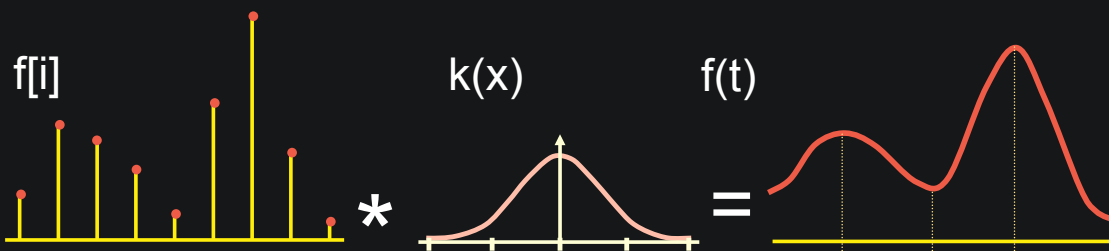


$-\lambda_3 > \text{thresh}$

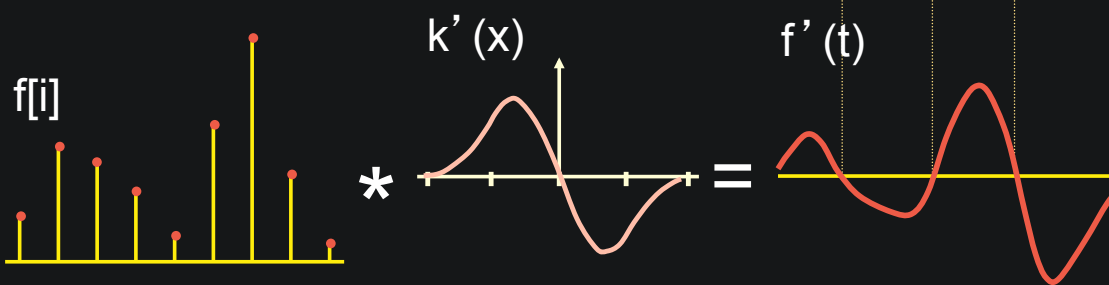
How do you measure derivatives
in the tensor field?

Measurement (of scalars) by convolution

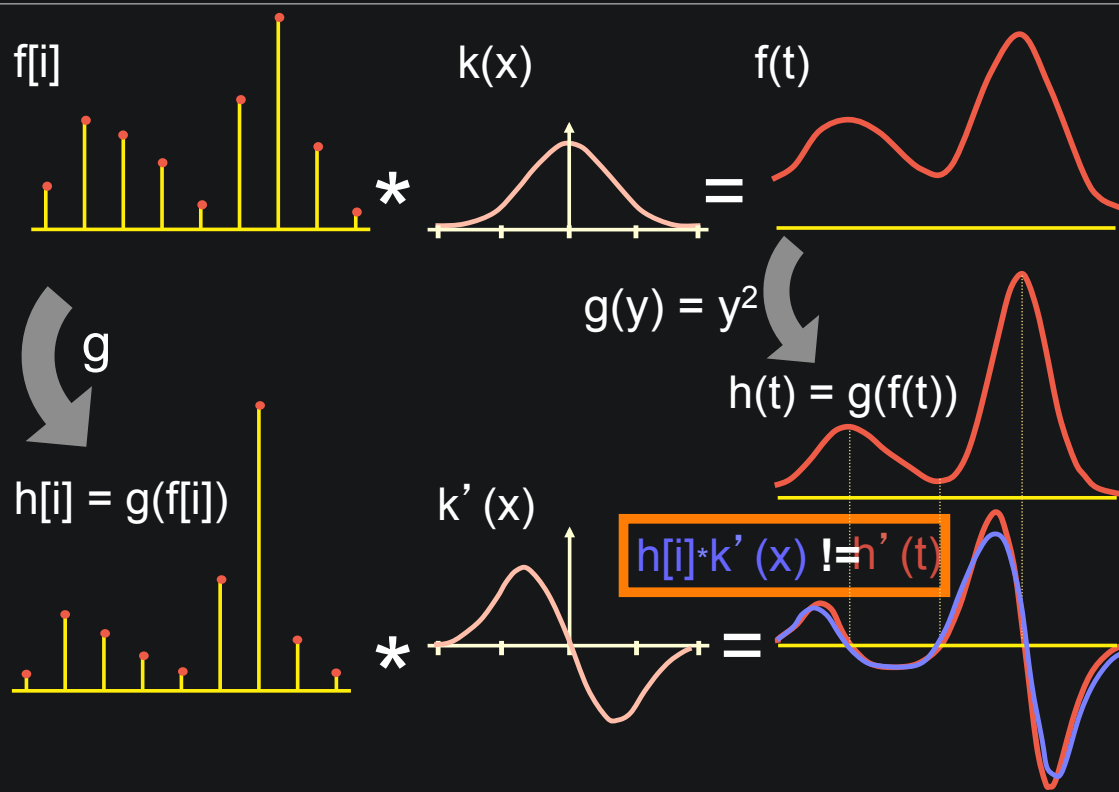
Continuous field: convolution of sampled coefficients with continuous reconstruction kernels



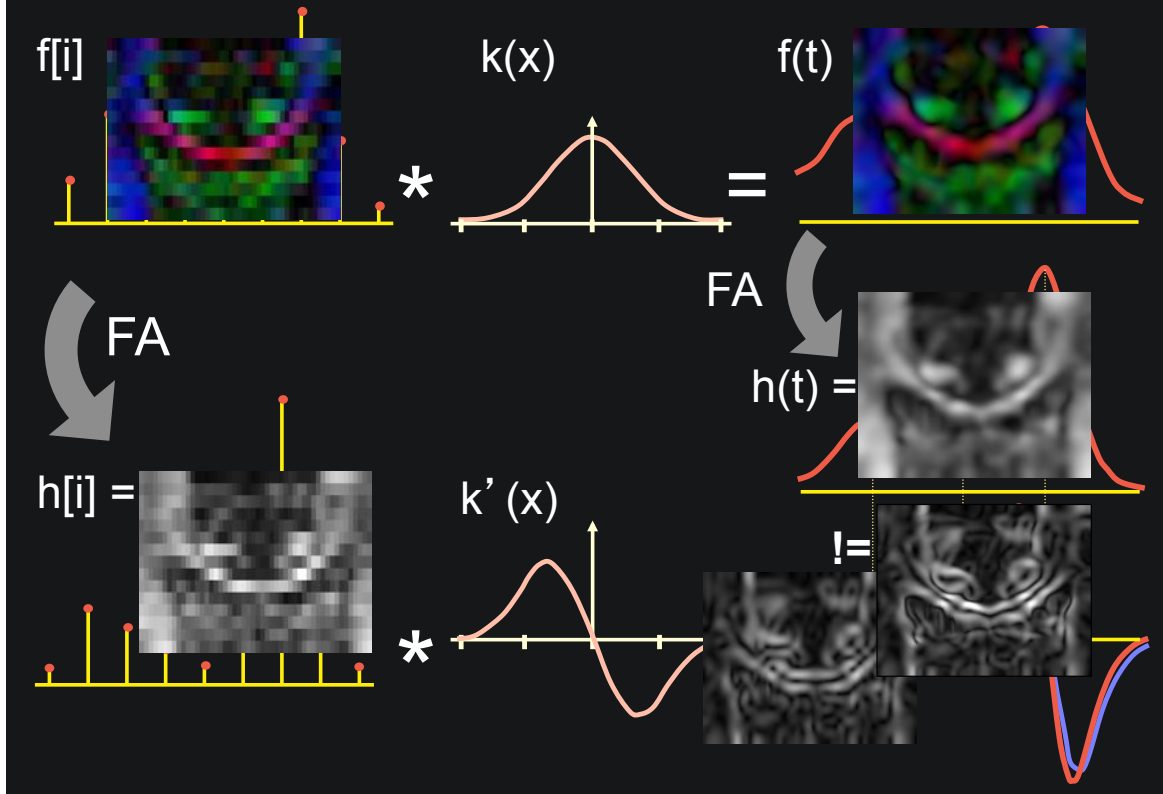
Differentiation: convolve w/ derivative of reconstruction kernel



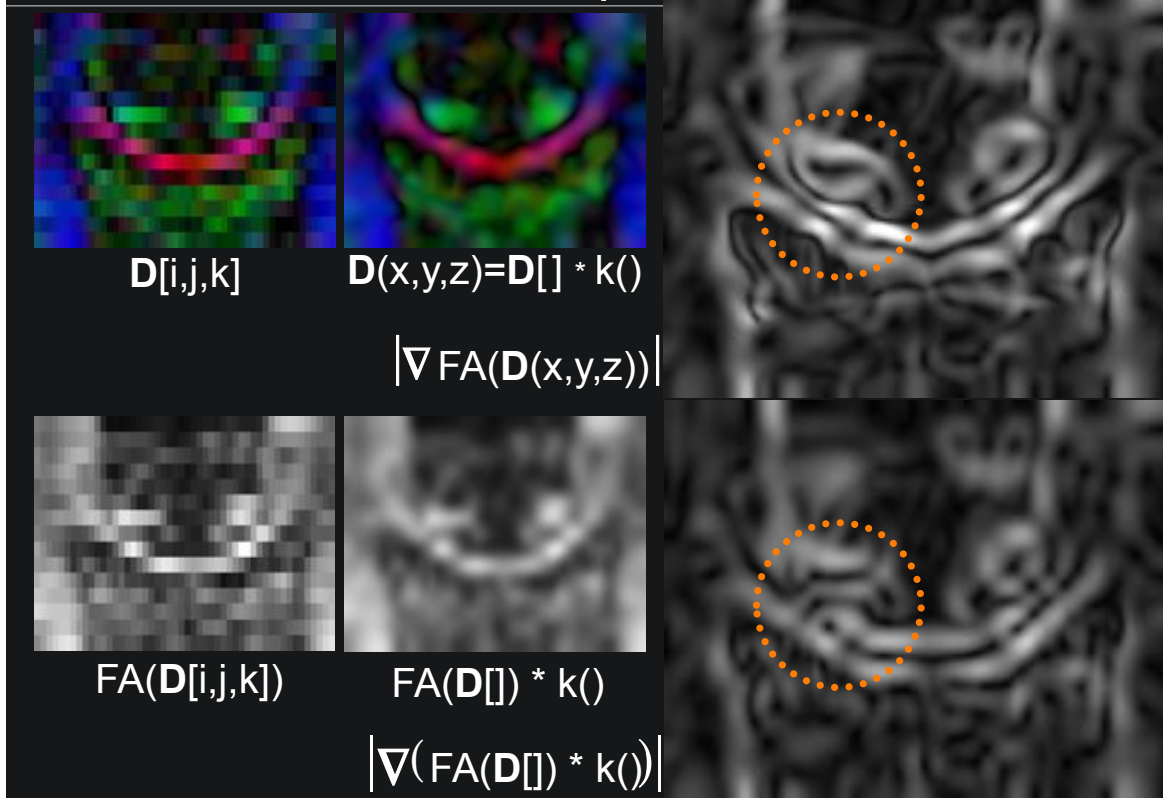
Non-linear transform of data



Fractional Anisotropy (FA) is non-linear

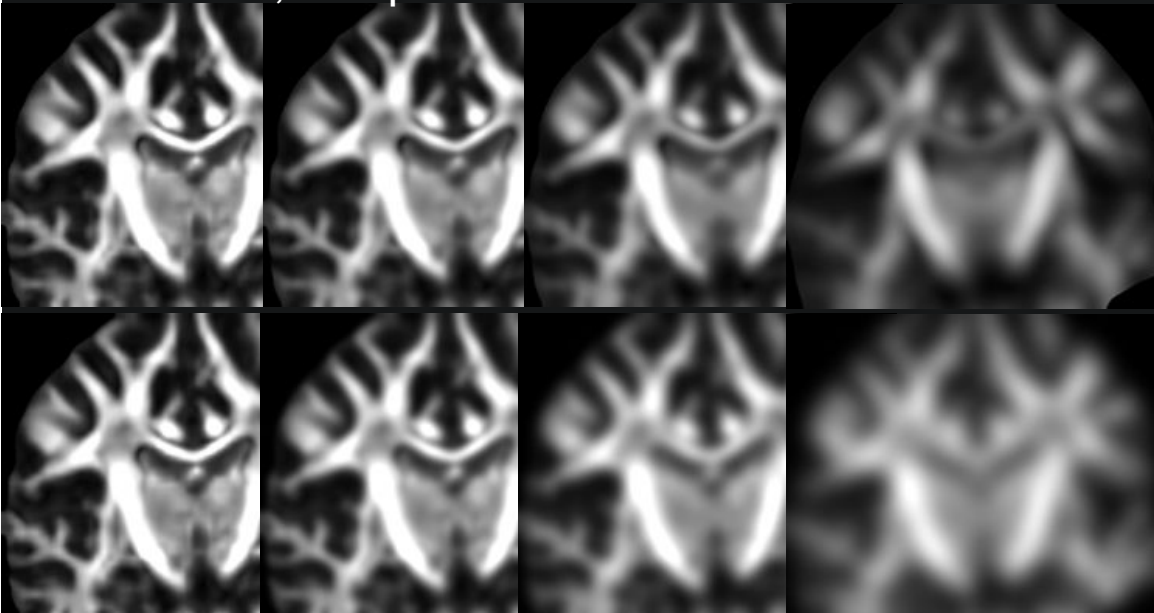


FA is non-linear, close-up



Scale Space of FA is non-linear

Blur tensors, compute FA...



Compute FA, blur FA...

FA from invariants, from coefficients

$$\text{FA} \equiv \sqrt{\frac{3 \mathbf{D}:\mathbf{D}}{2 \mathbf{D}:\mathbf{D}}} \quad \mathbf{D} = \mathbf{D} - \langle \mathbf{D} \rangle \mathbf{I} \quad \mathbf{D}:\mathbf{D} = \text{tr}(\mathbf{D}\mathbf{D}^T)$$

$$\text{FA} = 3 \sqrt{\frac{Q}{S}} \quad Q = \frac{S - J_2}{9} \quad J_2 = \begin{matrix} D_{xx}D_{yy} + D_{xx}D_{zz} + D_{yy}D_{zz} \\ -D_{xy}^2 - D_{xz}^2 - D_{yz}^2 \end{matrix}$$

$$S = \mathbf{D}:\mathbf{D} = \begin{matrix} D_{xx}^2 + D_{yy}^2 + D_{zz}^2 \\ + 2D_{xy}^2 + 2D_{xz}^2 + 2D_{yz}^2 \end{matrix}$$

$$\nabla J_2 = \begin{matrix} (D_{yy} + D_{zz})\nabla D_{xx} + (D_{xx} + D_{zz})\nabla D_{yy} + (D_{xx} + D_{yy})\nabla D_{zz} \\ - 2D_{xy}\nabla D_{xy} - 2D_{xz}\nabla D_{xz} - 2D_{yz}\nabla D_{yz} \end{matrix}$$

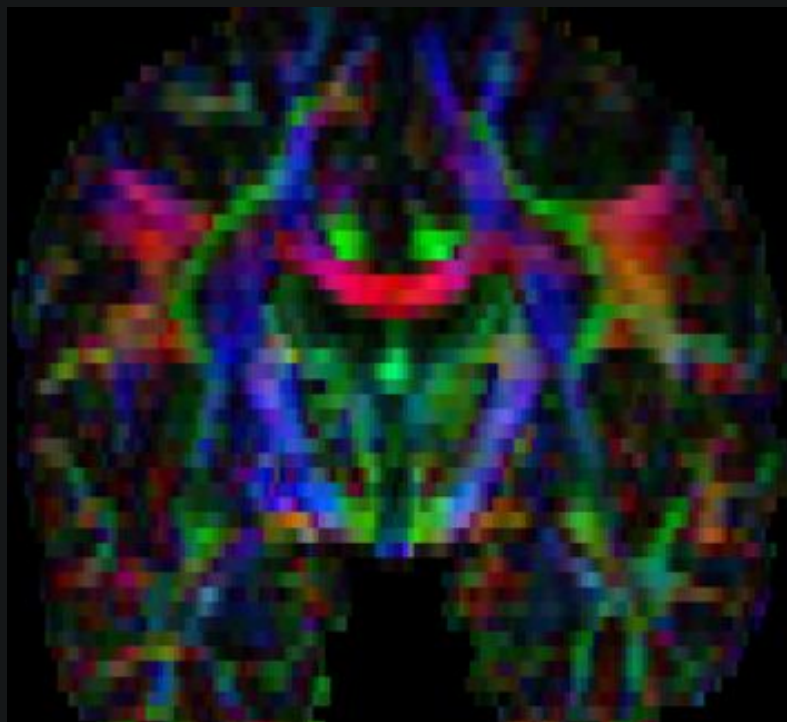
$$\nabla Q = \frac{\nabla S - \nabla J_2}{9}$$

$$\nabla \text{FA} = \frac{3}{2} \left(\sqrt{\frac{1}{SQ}} \nabla Q - \sqrt{\frac{Q}{S^3}} \nabla S \right) \quad \nabla S = \begin{matrix} 2D_{xx}\nabla D_{xx} + 2D_{yy}\nabla D_{yy} + 2D_{zz}\nabla D_{zz} \\ + 4D_{xy}\nabla D_{xy} + 4D_{xz}\nabla D_{xz} + 4D_{yz}\nabla D_{yz} \end{matrix}$$

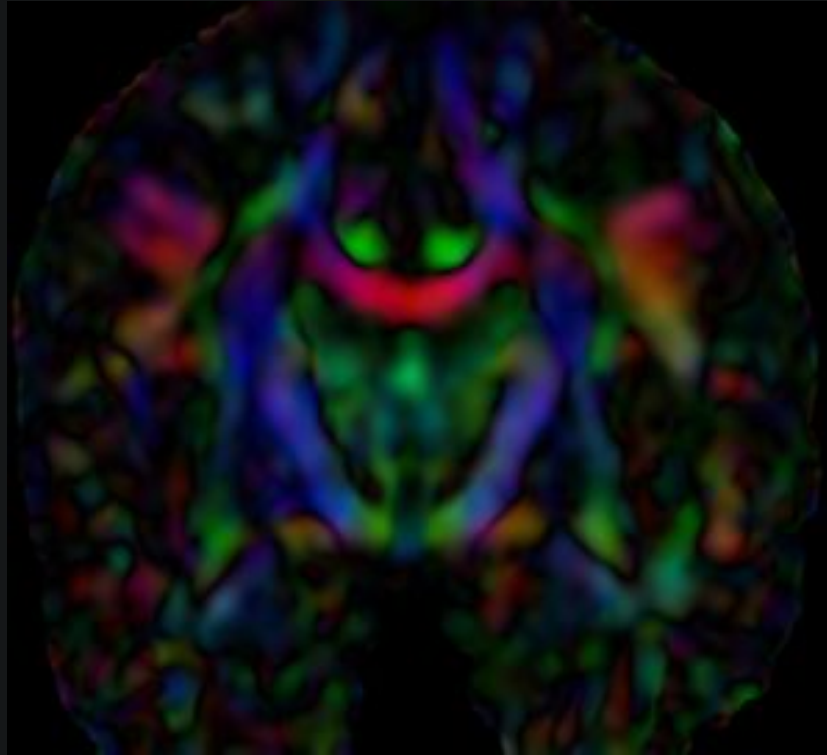
Hessian(FA) more complicated, but similarly derived

So, does it work?

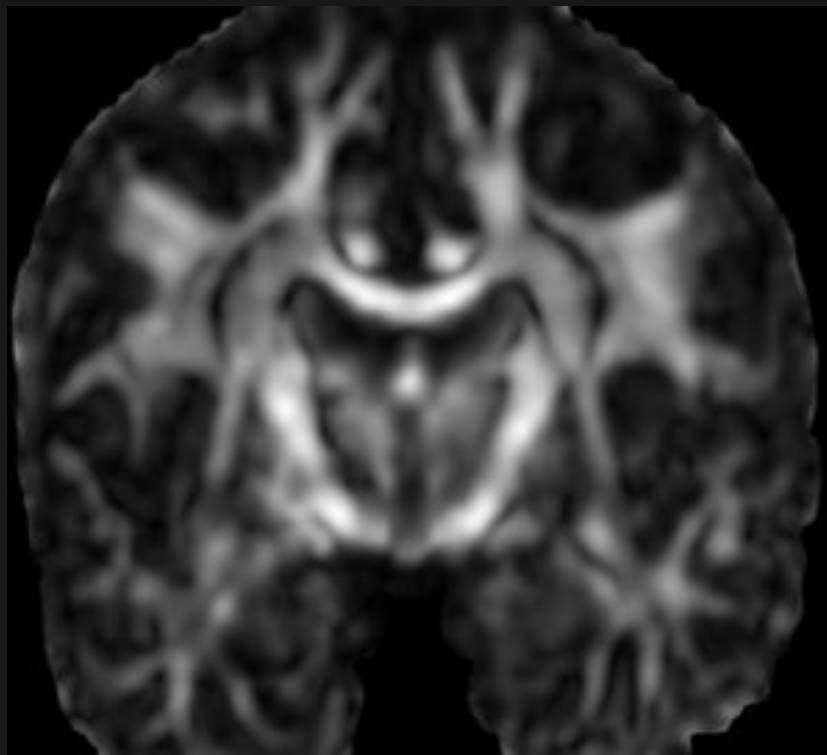
Slice Inspection: $\text{RGB}(\mathbf{e}_1)$ (original data)



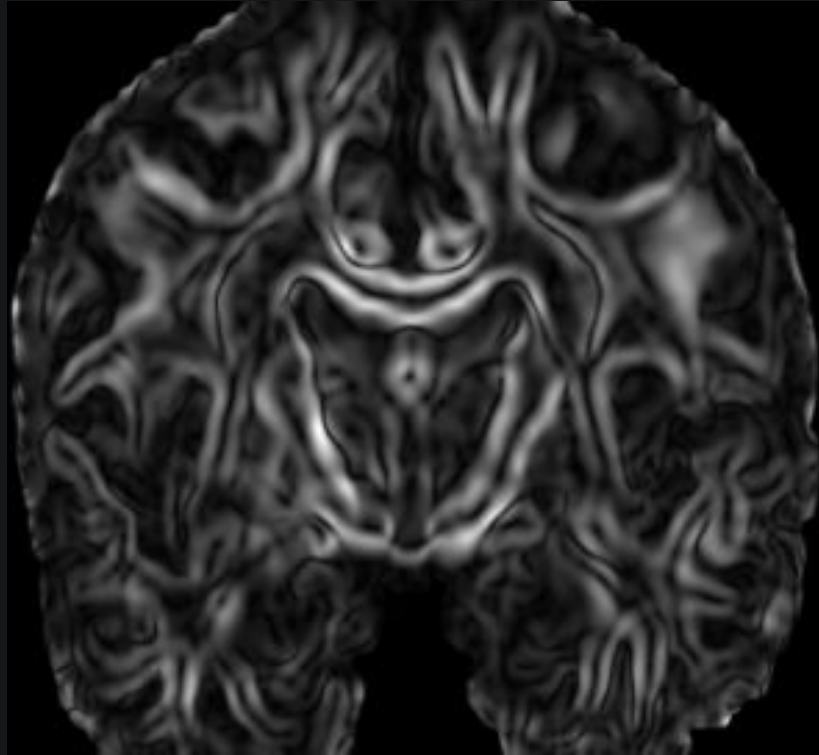
Slice Inspection: $RGB(e_1)$



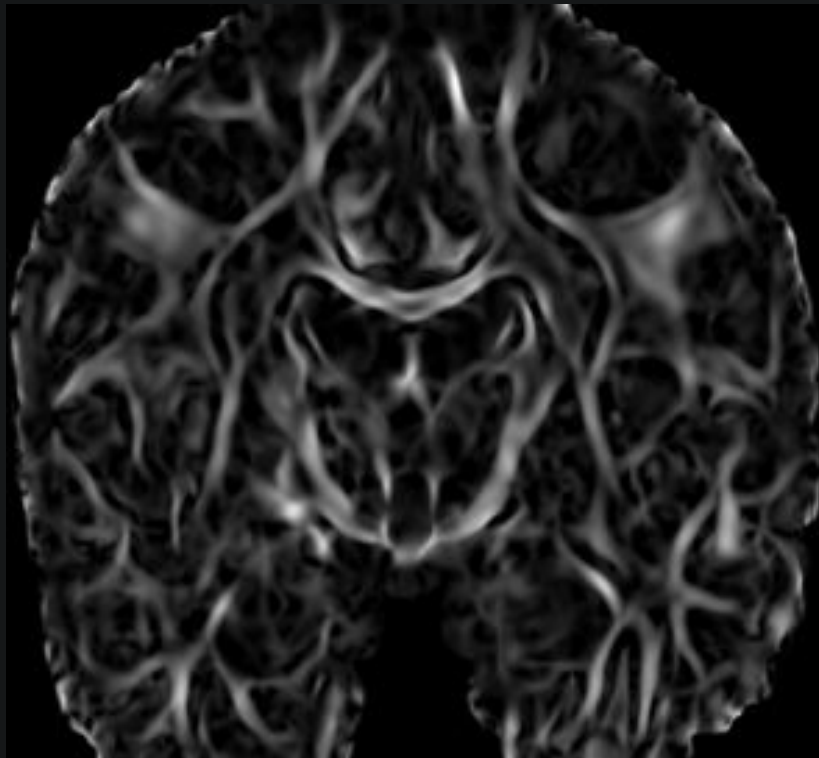
Slice Inspection: FA



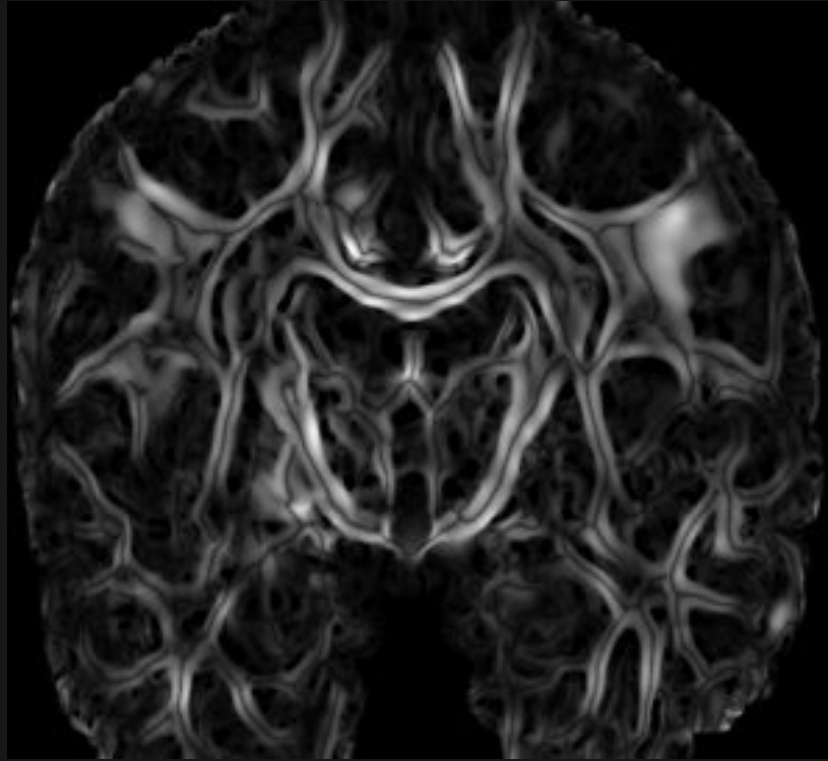
Slice Inspection: $|\nabla \text{FA}|$



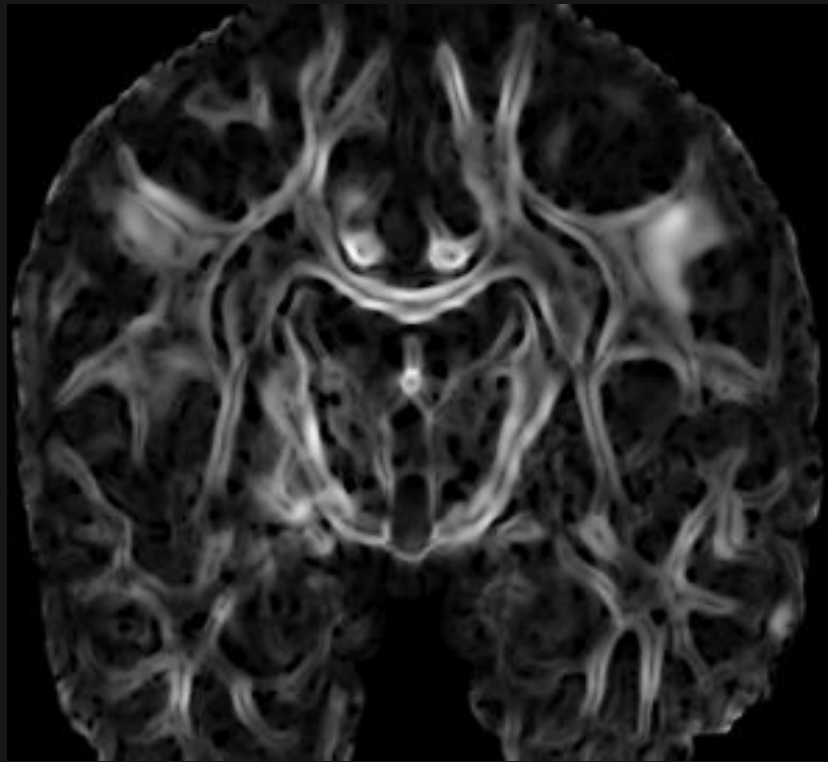
Slice Inspection: ridge strength: $\max(0, -\lambda_3)$



Slice Inspection: $|\mathbf{g} \cdot \mathbf{e}_3|$ (modulated by strength)

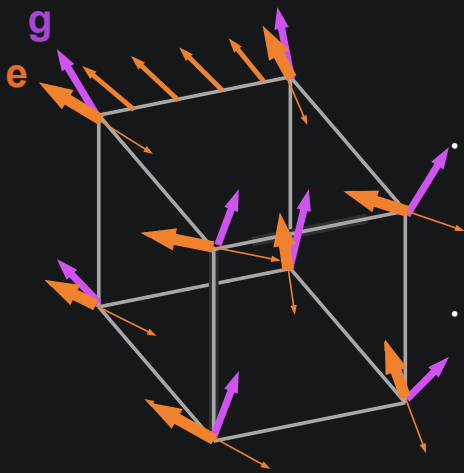


Slice Inspection: $\sqrt{(\mathbf{g} \cdot \mathbf{e}_3)^2 + (\mathbf{g} \cdot \mathbf{e}_2)^2}$



How are geometric models created?

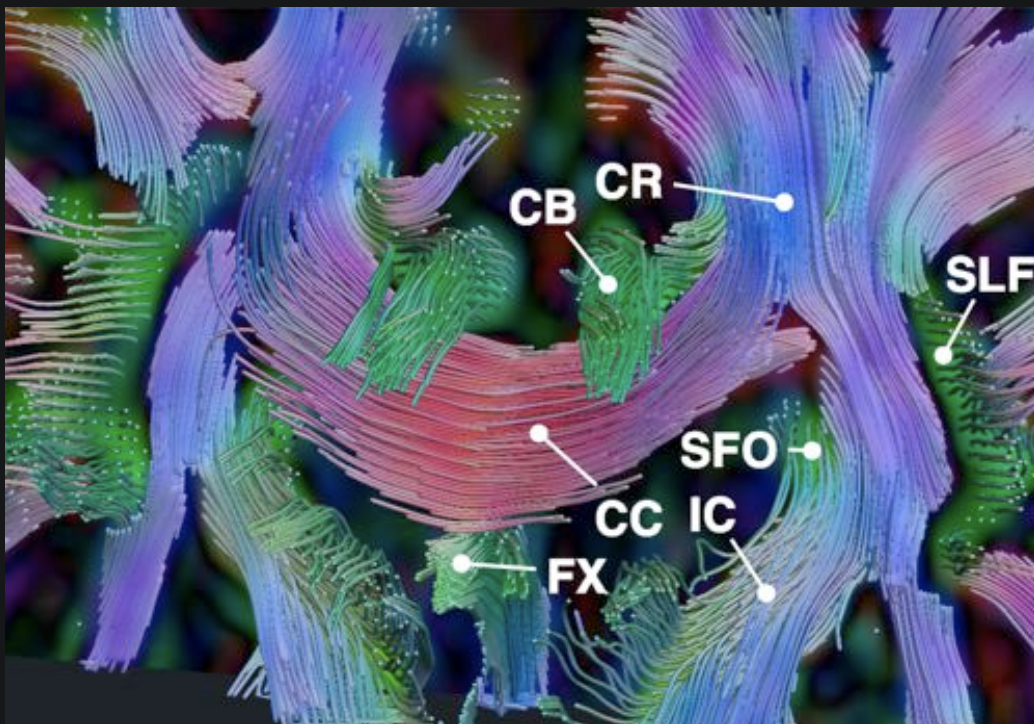
Modified Marching Cubes for Surfaces



- Crease surface is isosurface (zero-crossing) of $g \cdot e_i$, but...
- Eigenvectors lack sign: enforce intra-voxel sign consistency
- Propagate eigenvector at one corner to all others
- $g \cdot e$ dot products, then MC case table

(torus demo)

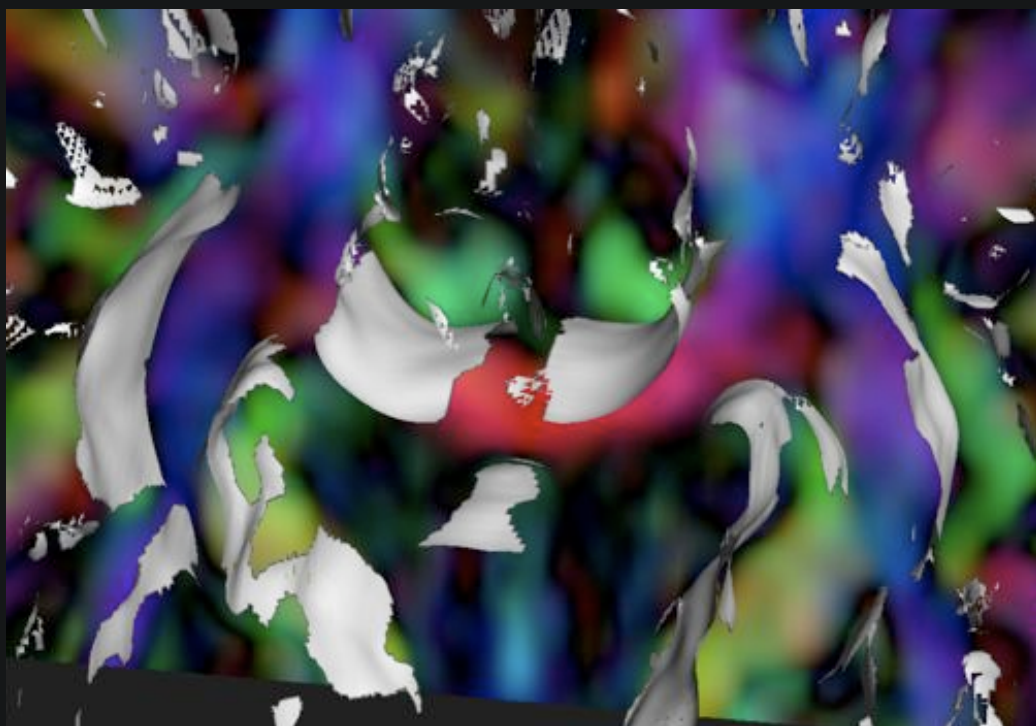
3-D Results: coronal fibers



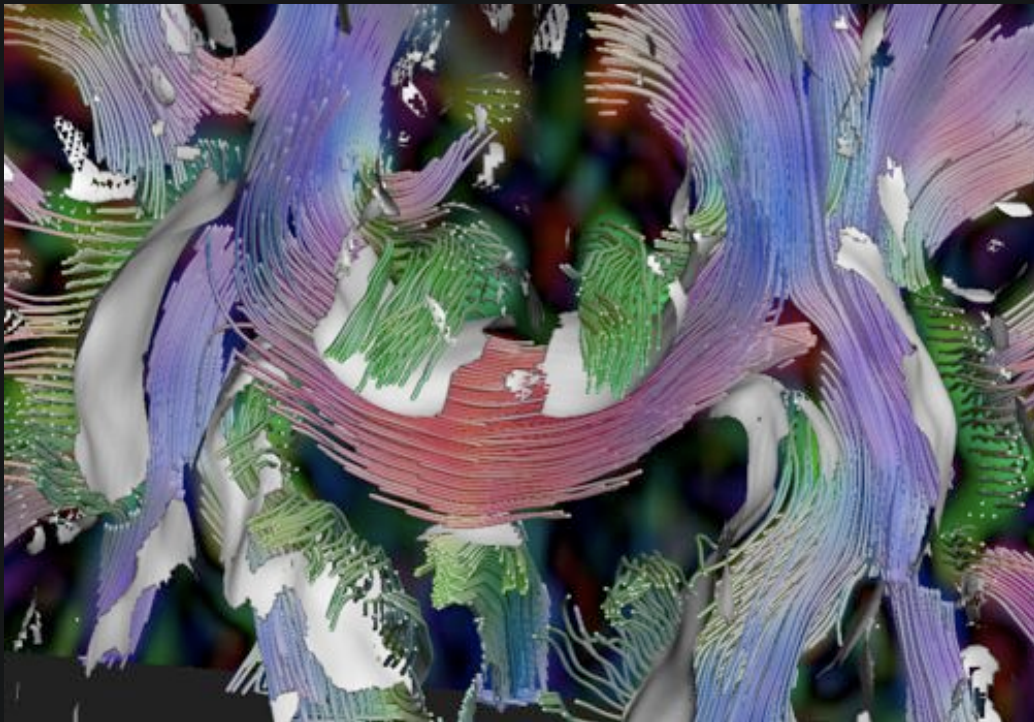
3-D Results: ridge surfaces



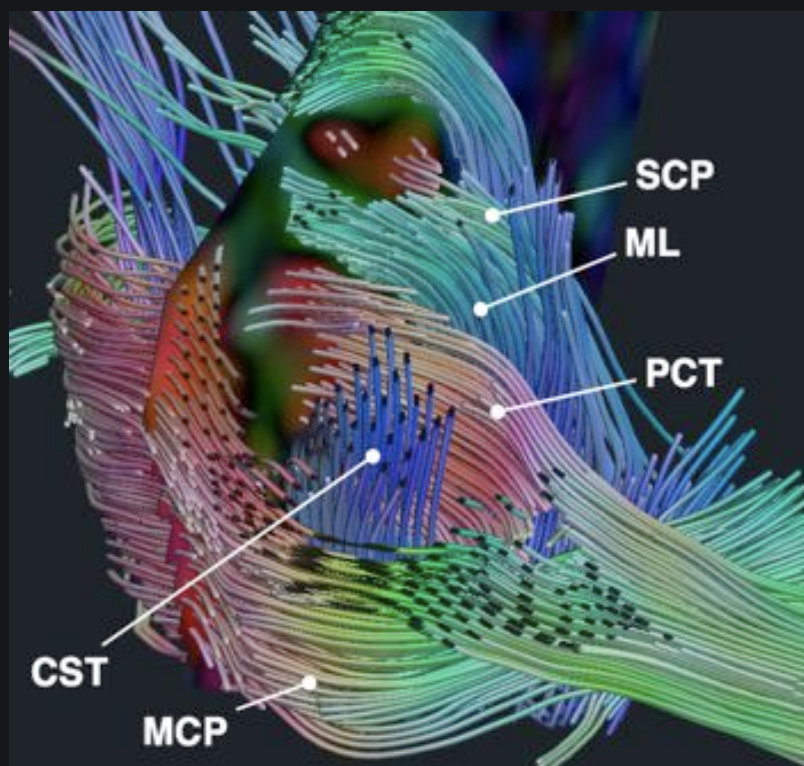
3-D Results: valley surfaces



3-D Results: valley surfaces with fibers



3-D Results: brainstem fibers



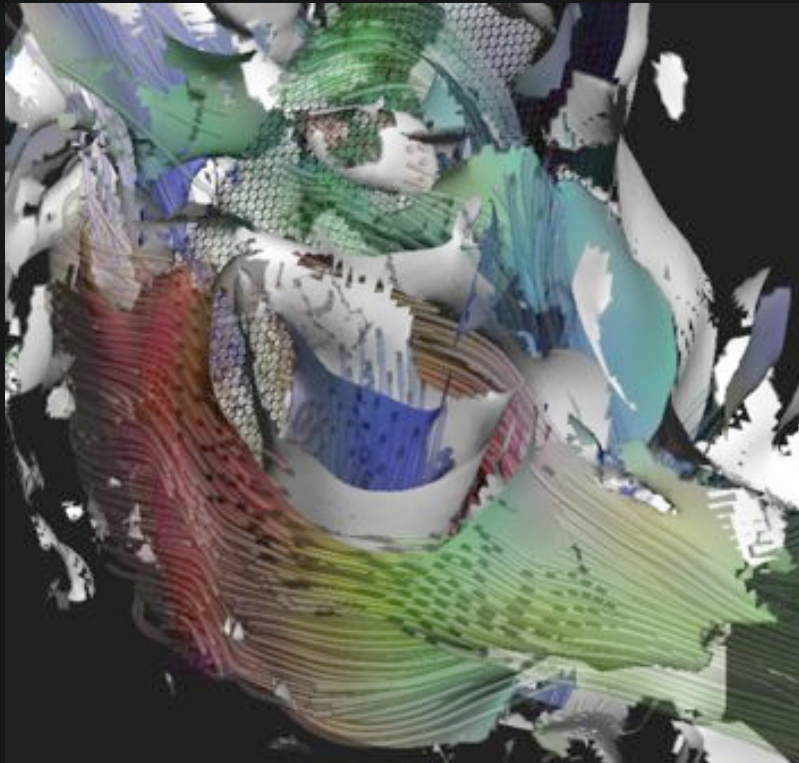
3-D Results: brainstem ridge surfaces



3-D Results: brainstem valley surfaces



3-D Results: combined results



Extremal Surfaces (Amenta SIGGRAPH '04)

Generalization of MLS (moving least squares)

Implicit surface generation from scattered point set

Minimize distance to local planar weighted fit of points

Ingredients:

- Scalar function
- Line field

Ridge surfaces:

Line field is minor
eigenvector of
Hessian

Why not minor
eigenvector of tensor
field itself?

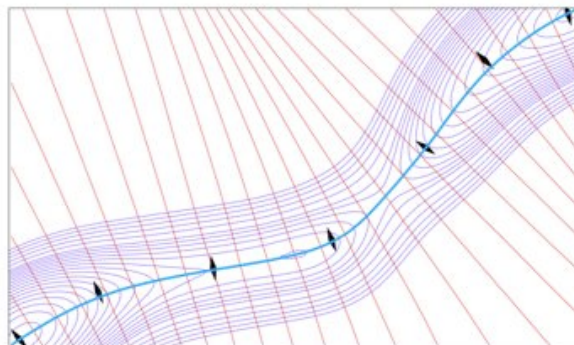


Figure 4: Streamlines (red) of a vector field $n(x)$, and iso-contours (blue) of an energy function $s(x)$. The heavy blue line is the extremal surface determined by n and s , running neatly along the "valley" in the energy landscape and passing through the minima of s . The streamlines of n and the iso-contours of s are tangent at the surface points. Here n and s were computed using the point-set surface for surfels introduced in Section 7; the input surfels are shown as black diamonds, with the long diagonal pointed in the direction of the surfel normal.

Discussion & Ongoing Work

- Novel Aspects:
 - Application of computer vision to DTI
 - Extracting geometry from differential DTI structure
- Scale space: interfaces are easier than “cores”
- Comparison to Tract-Based Spatial Statistics
- Crease line extraction; line vs. surface decision
- Evaluation on more datasets
- Clinical applications?

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thank you