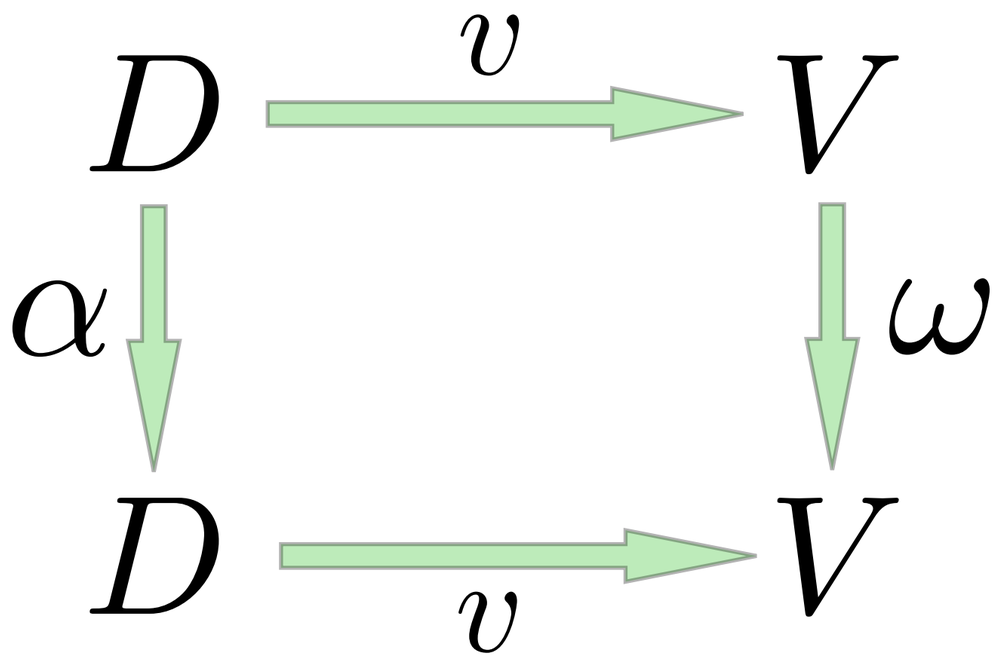
Introduction to an Algebraic Process for Visualization Design

Please interrupt me with questions!



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18 Jan 2016 Geilo Winter School

Joint work with Prof Carlos Scheidegger, U of Arizona

One view of visualization process [Card 1999]

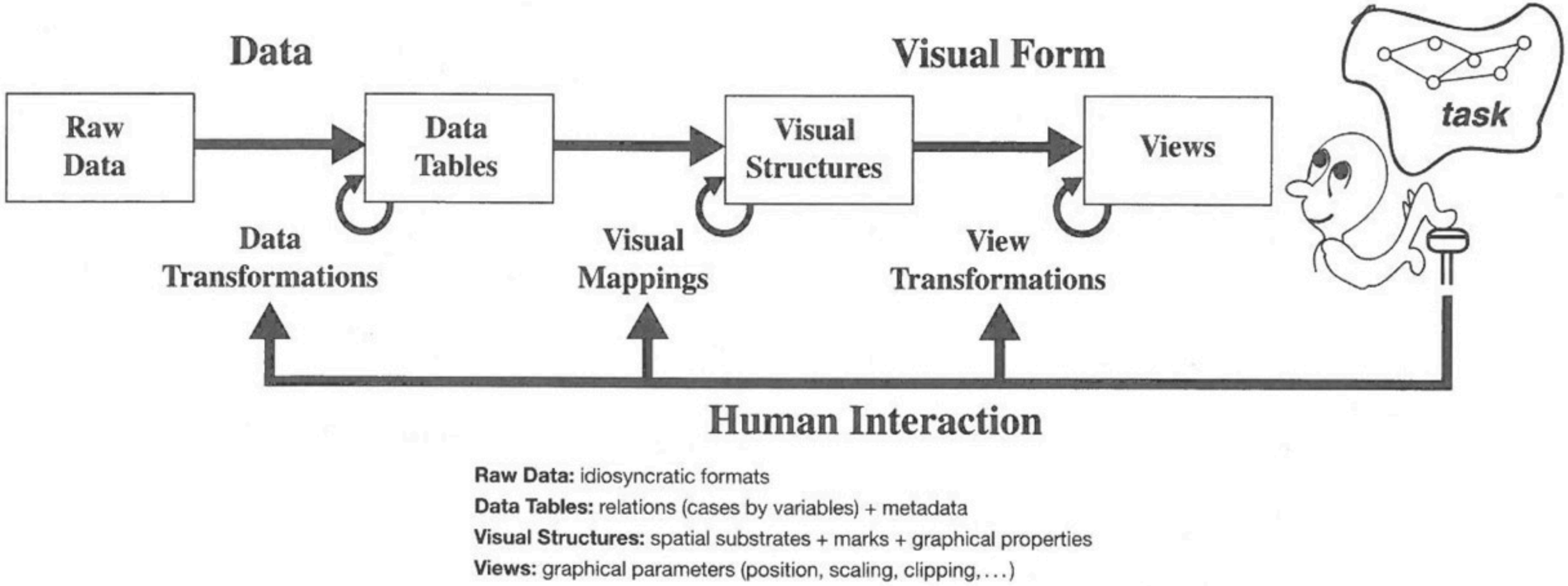


FIGURE **1.23**

Reference model for visualization. Visualization can be described as the mapping of data to visual form that supports human interaction in a workspace for visual sense making.

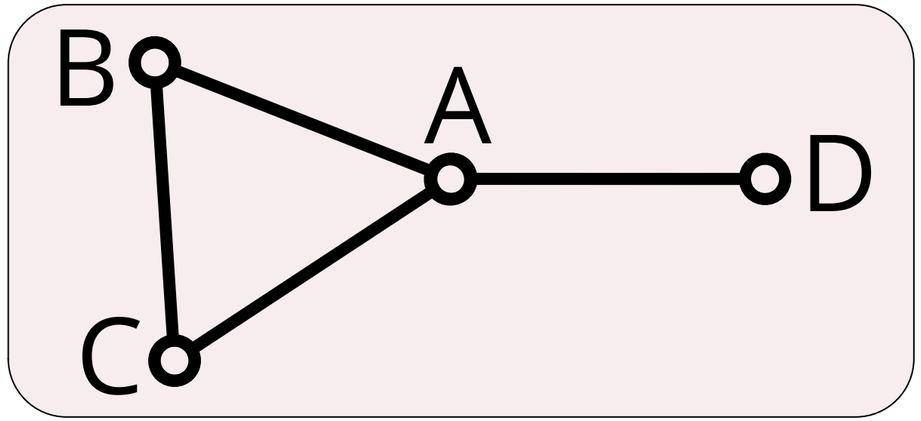
The basic mapping of visualization

Data → Visual

1) How to use 2 planar dimensions? (layout, arrange)
2) What to draw at each location? (encode)

} How will these be perceived by the viewer?

example:
(a particular graph on 4 vertices)



Vis methods use **computational** representation

Data → Representation → Visual

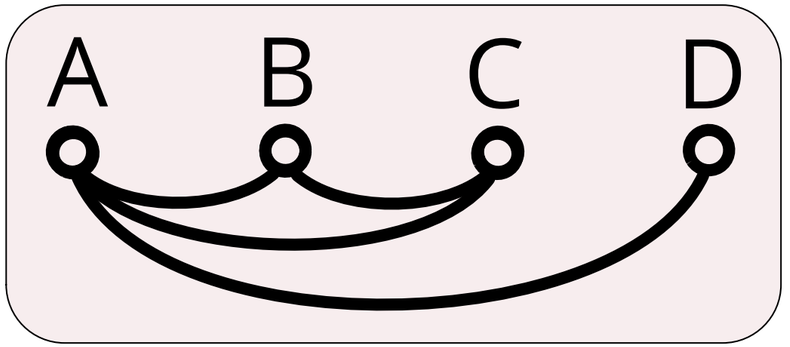
Underlying thing of interest

How we can measure or store it on computer

"Show data variation, not design variation" [Tufte 1983]

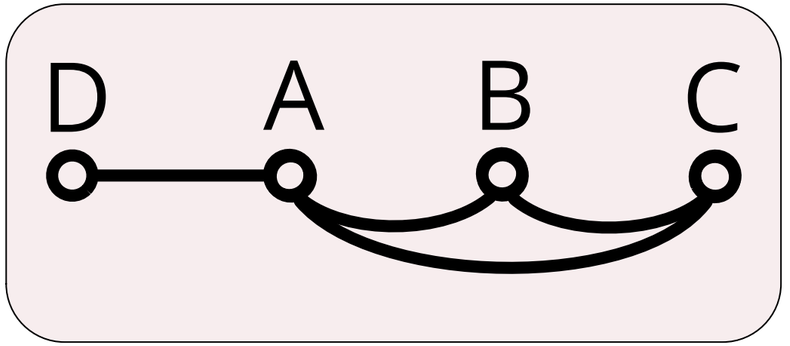
(a graph)

V=(A,B,C,D);
E=(A-B,B-C,A-C,A-D)



not equal: bug?

V=(D,A,B,C);
E=(A-B,B-C,A-C,A-D)



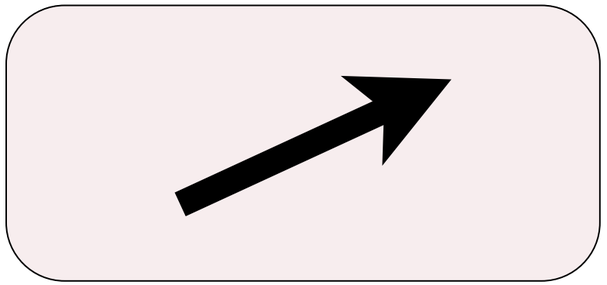
Vis methods use **computational** representation

Data → Representation → Visual

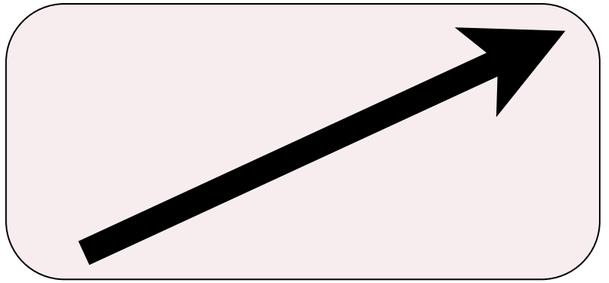
Some eigenvector $\mathbf{v}$

What's a representation-invariant way to show an eigenvector?

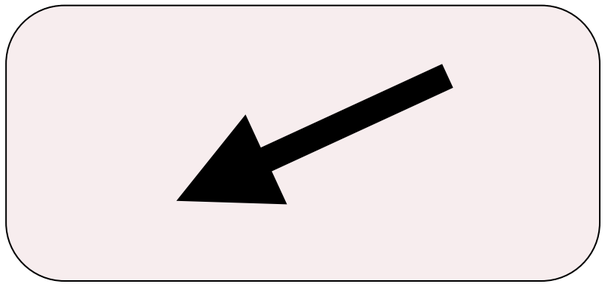
$\mathbf{M}\mathbf{v} = \lambda\mathbf{v}$ → (0.89, 0.45) →



$\mathbf{M}(2\mathbf{v}) = \lambda 2\mathbf{v}$ → (1.79, 0.90) →

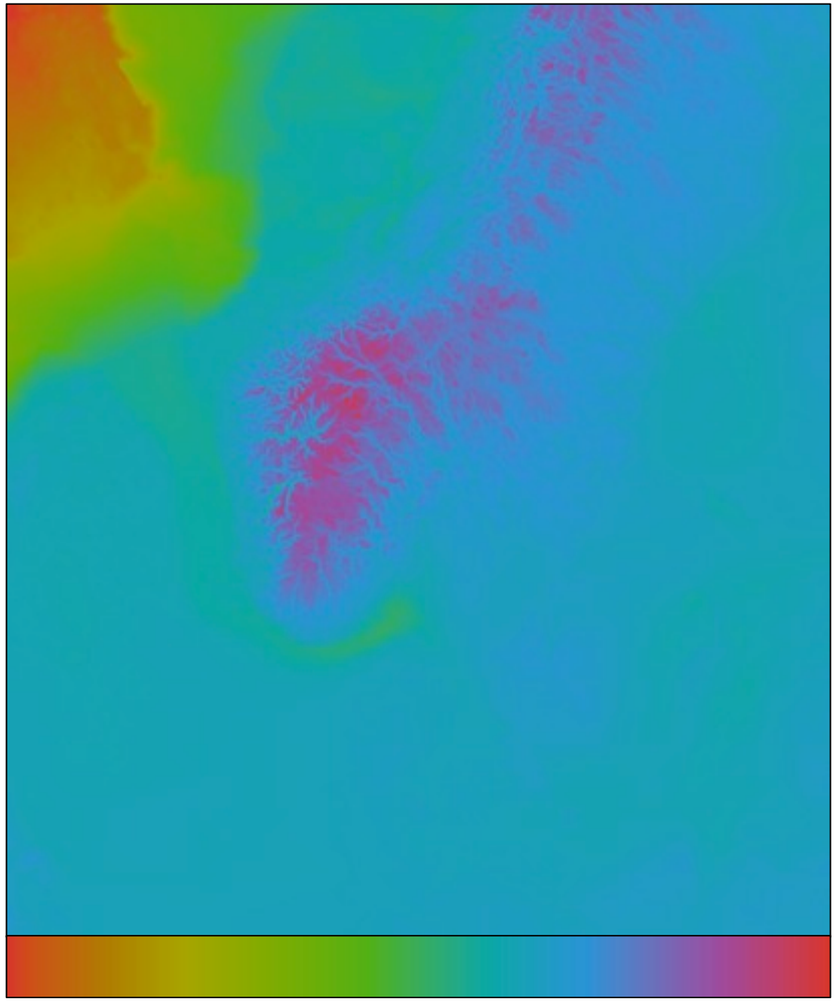


$\mathbf{M}(-\mathbf{v}) = -\lambda\mathbf{v}$ → (-0.89,-0.45) →

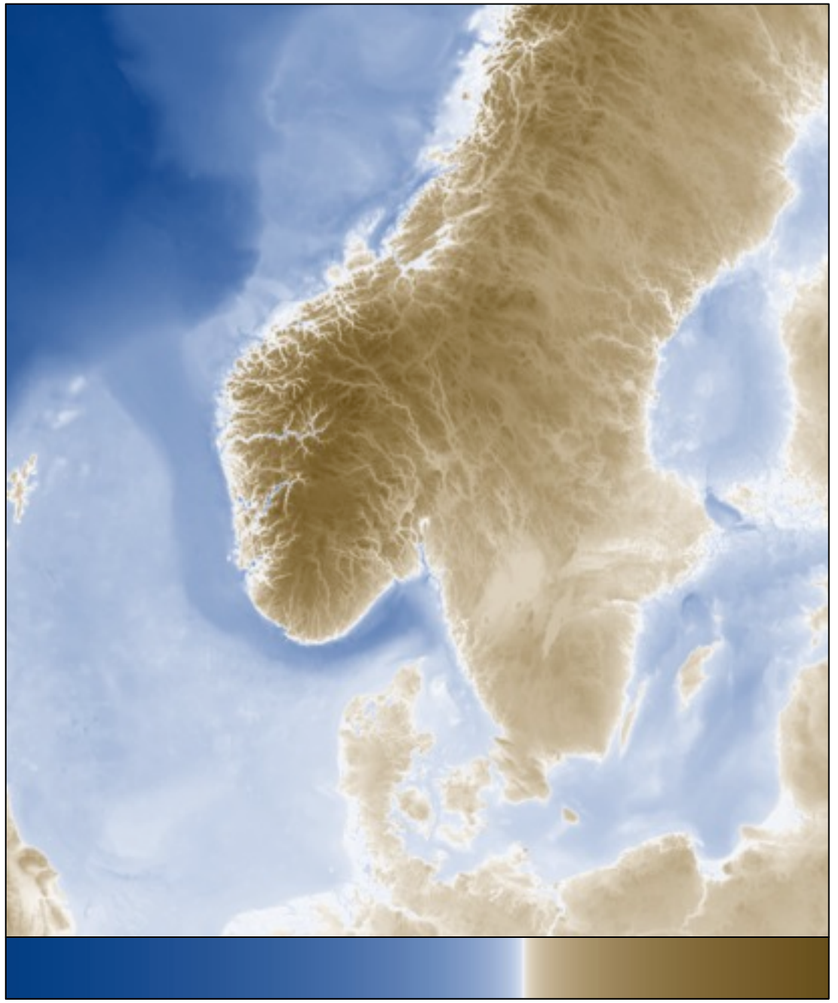


Visualizations can show structure

Ambiguous
(not one-to-one)



Un-ordered



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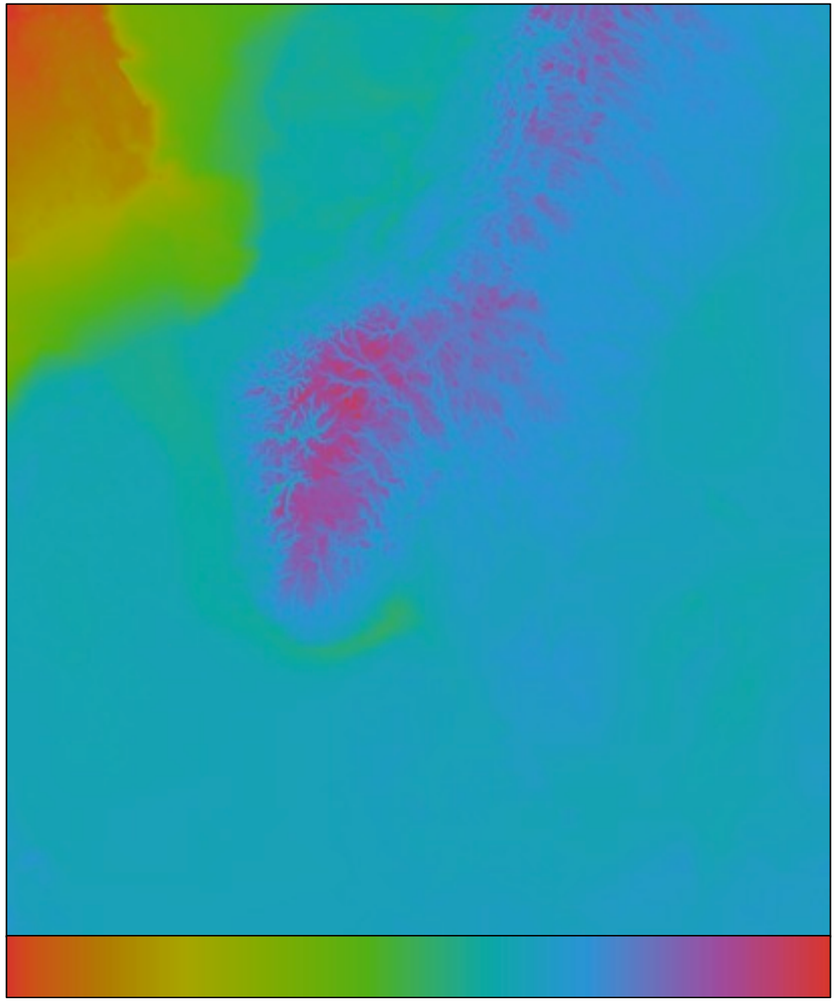
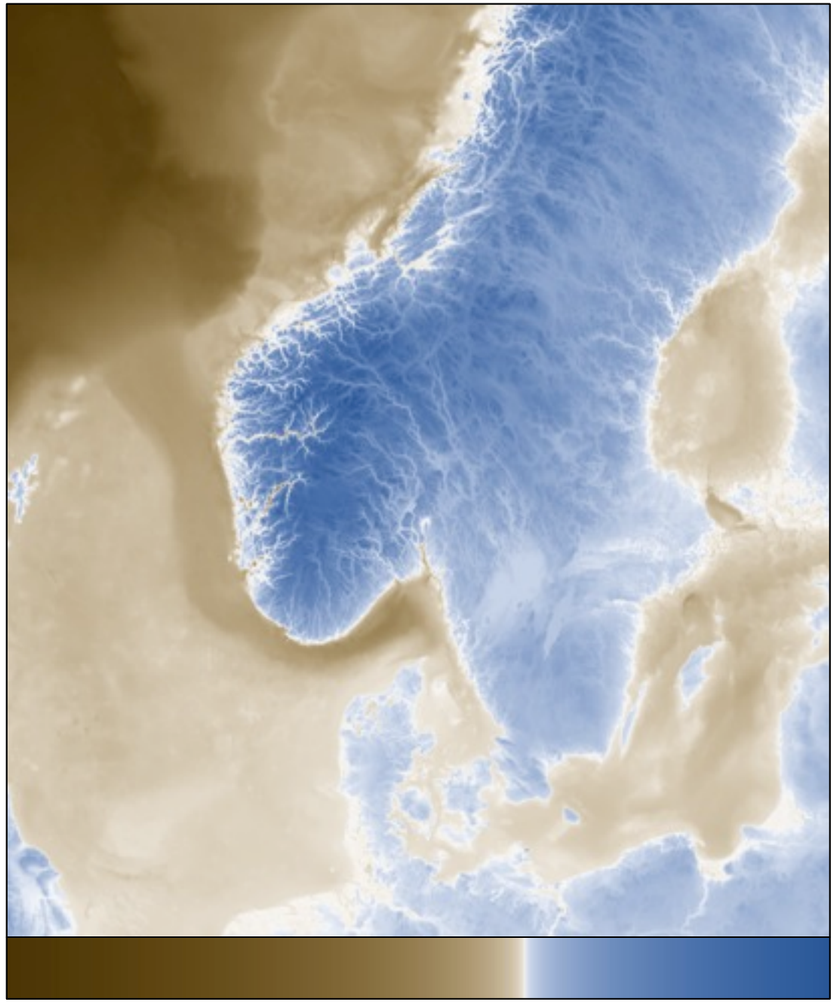


Un-ordered



Preserves
negation

Basic idea of Algebraic Vis Design

Are important data changes well-matched with obvious visual changes?

Not a taxonomy of tasks, data types, etc

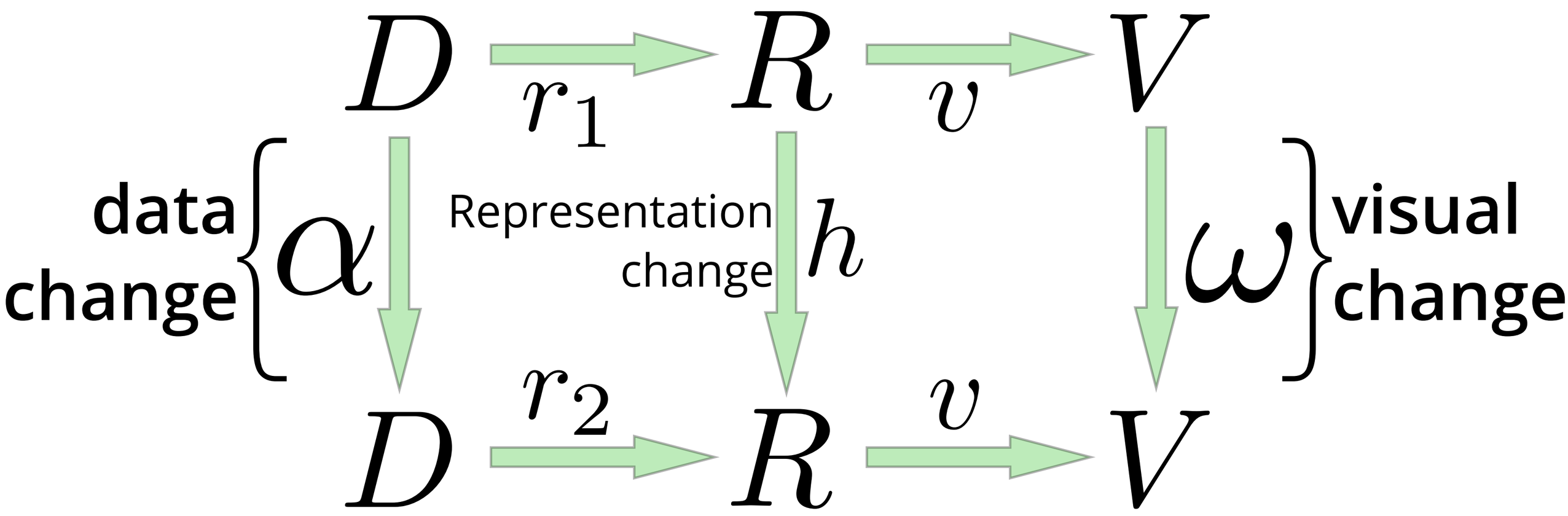
Not: “Dataset is X, so vis should be Y”
but: “Can X the data; can Y the visual?”

Mathematical vocabulary for describing a vis method does or does not work

Yesterday morning...


A
Ω

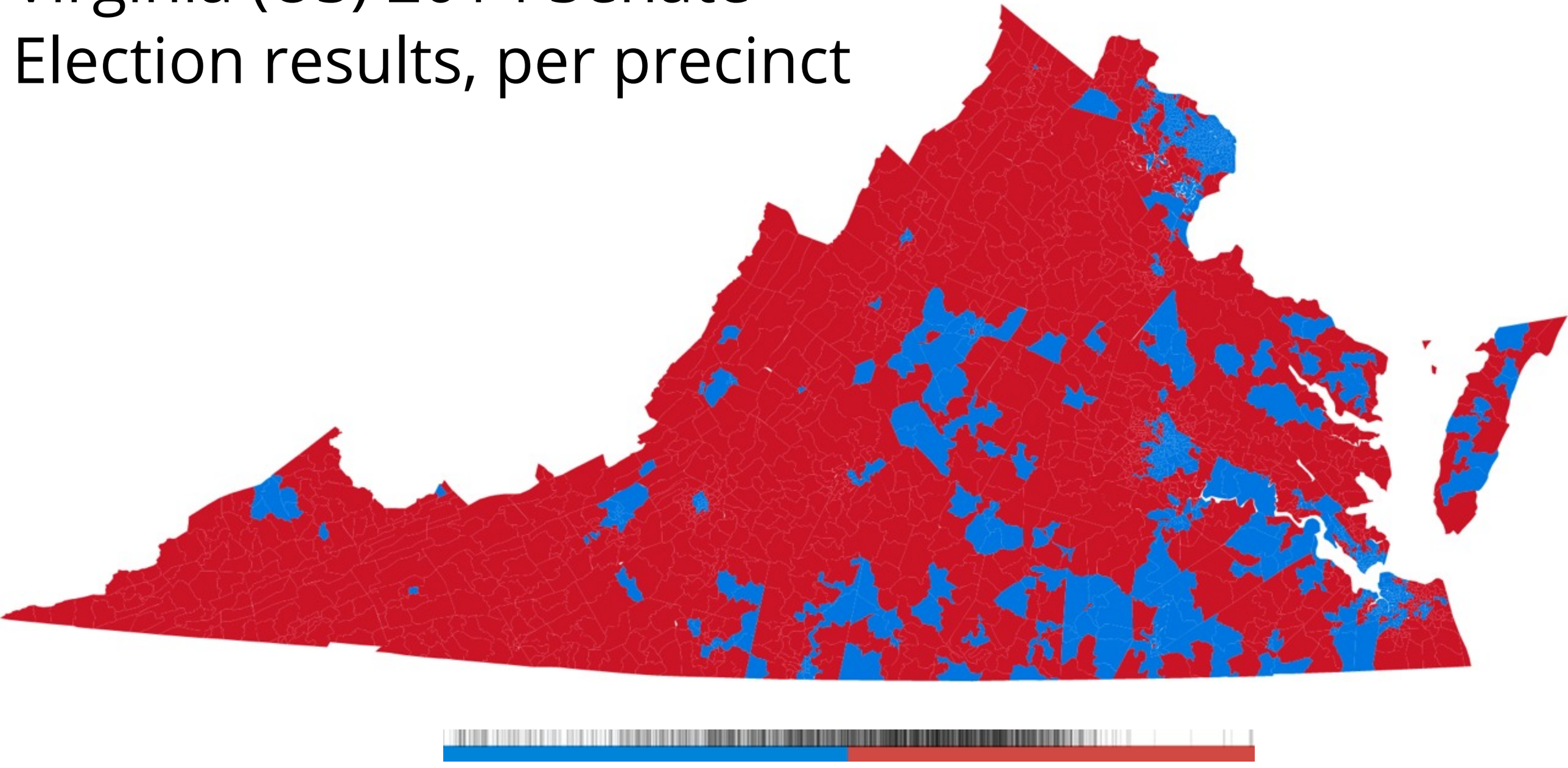
Underlying commutative diagram



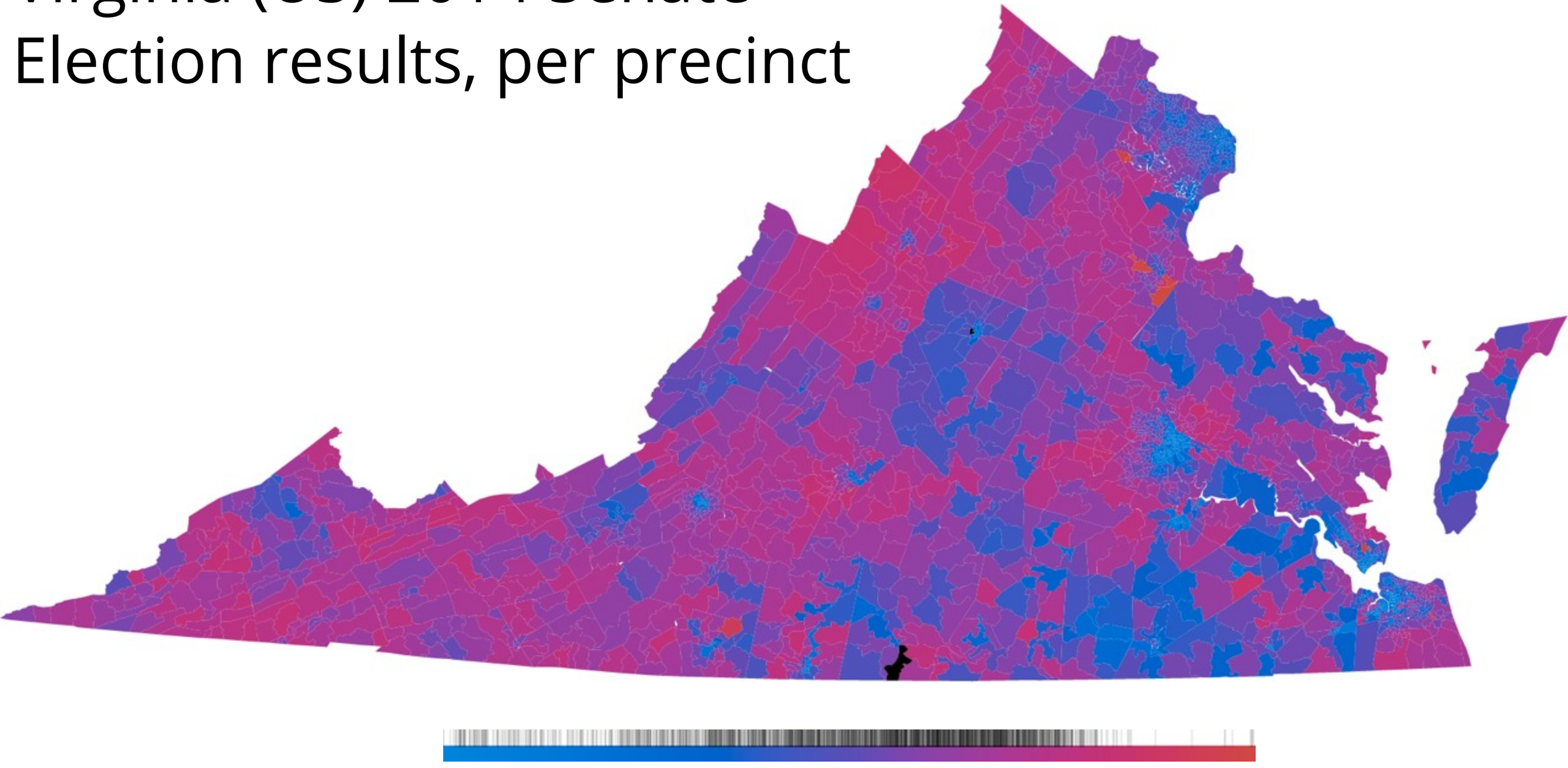
[Kindlmann & Scheidegger 2014]

Trying to reason in a mathematical and operational way about entire vis process

Virginia (US) 2014 Senate Election results, per precinct

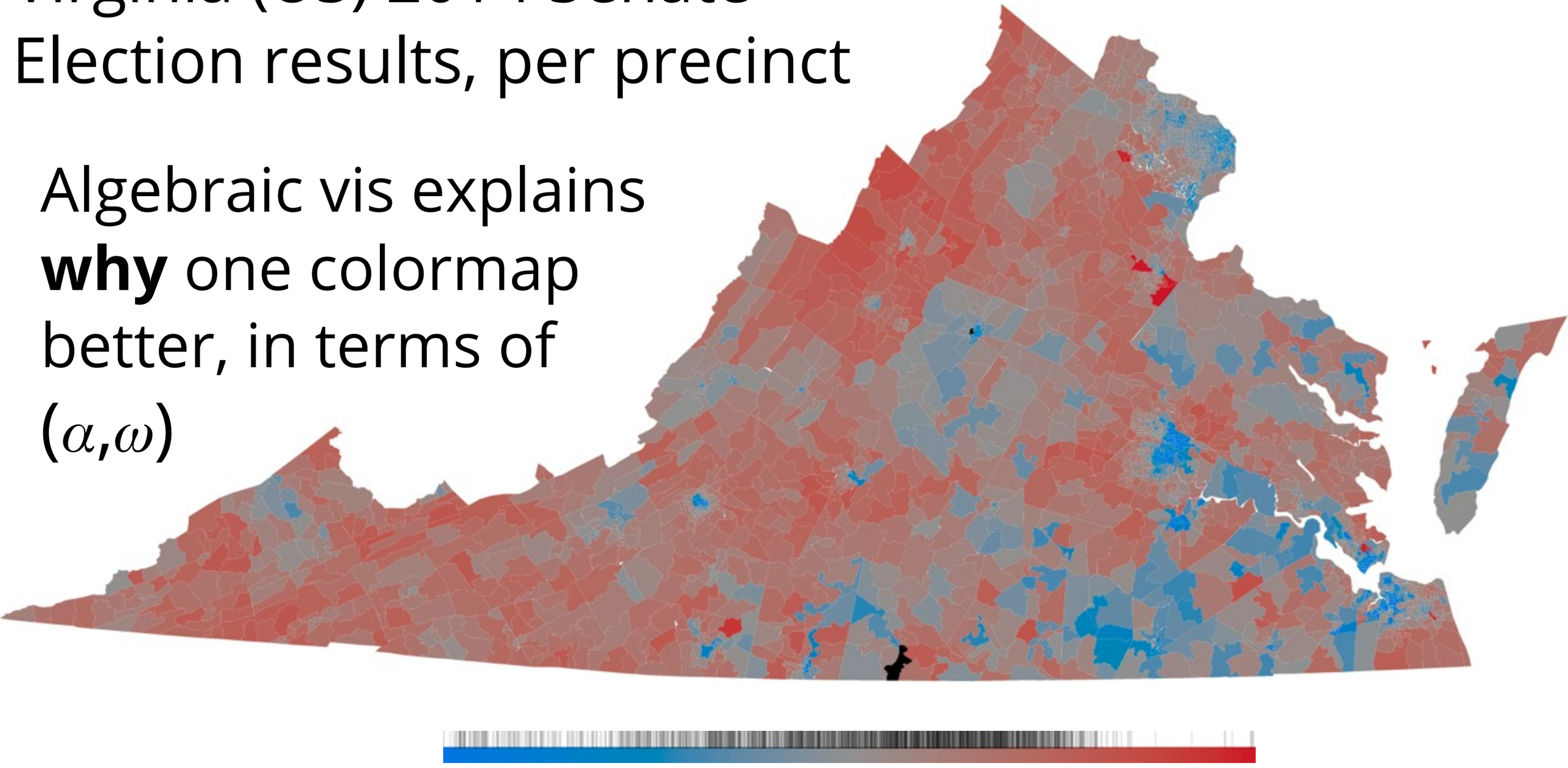


Virginia (US) 2014 Senate Election results, per precinct

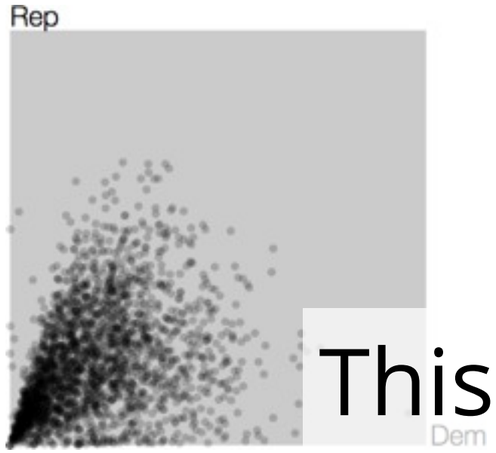


Virginia (US) 2014 Senate Election results, per precinct

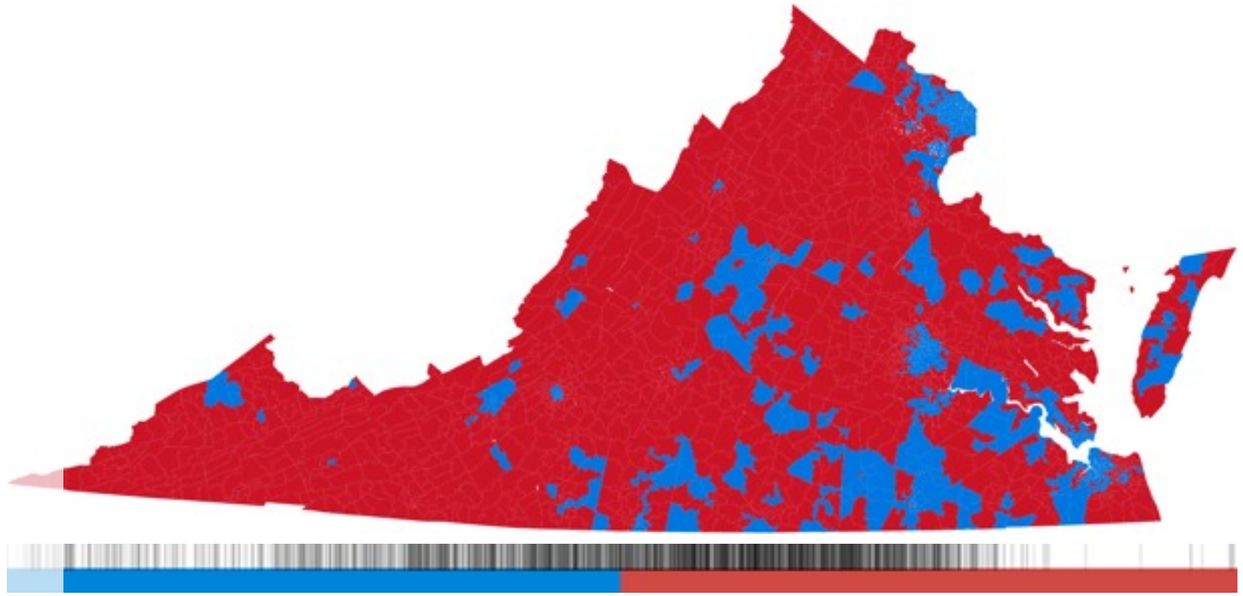
Algebraic vis explains **why** one colormap better, in terms of (α,ω)



Let’s change the data



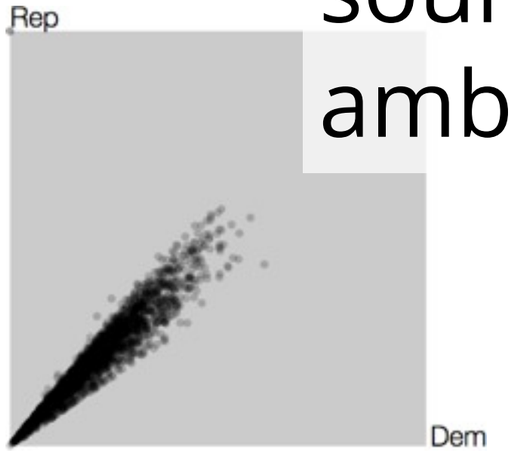
v



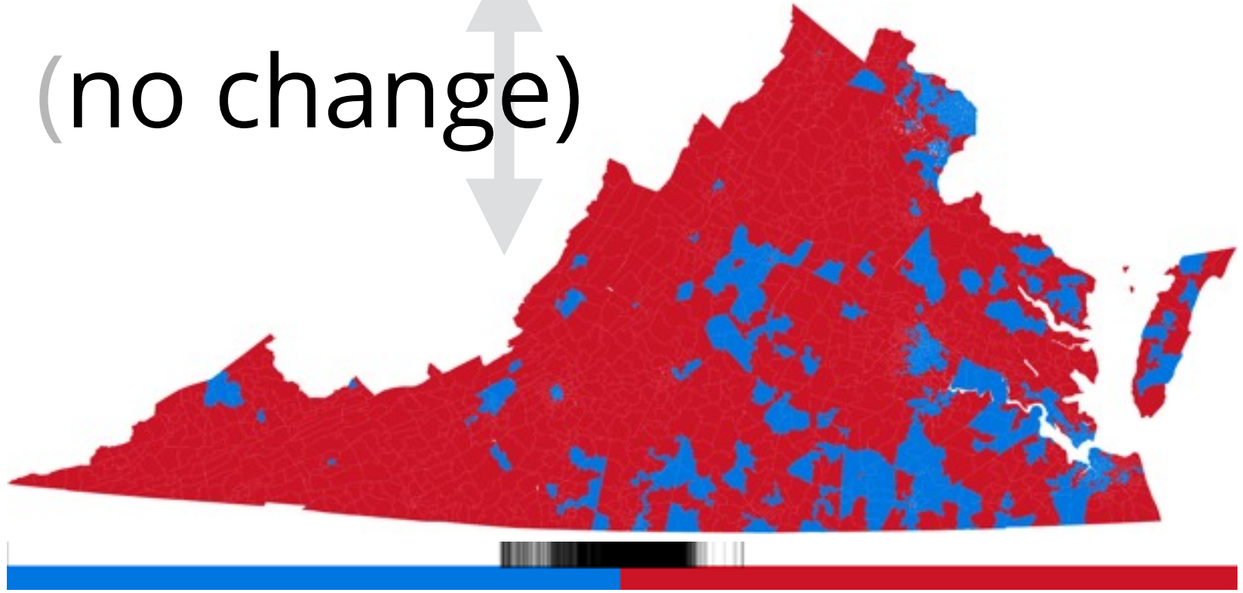
α : move towards tie

This α explicitly represents source of ambiguity

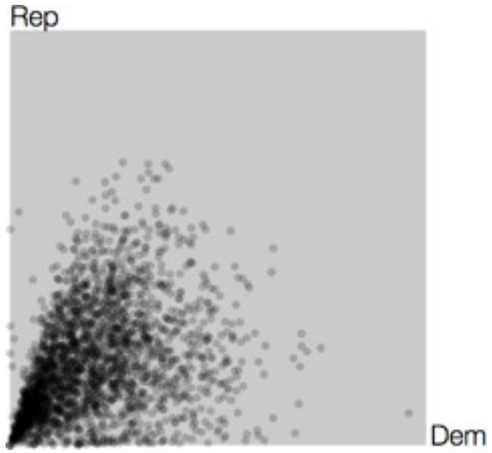
(no change)



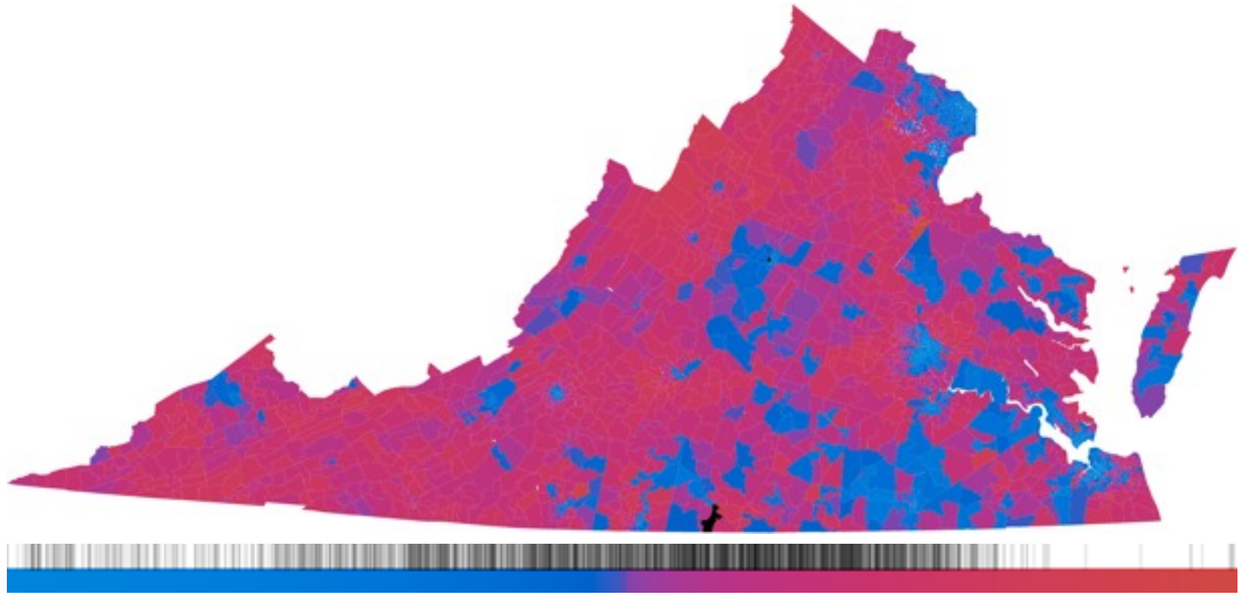
v



… now with a different visualization



v



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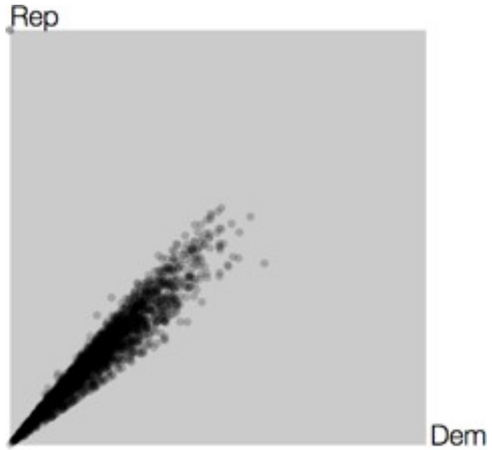
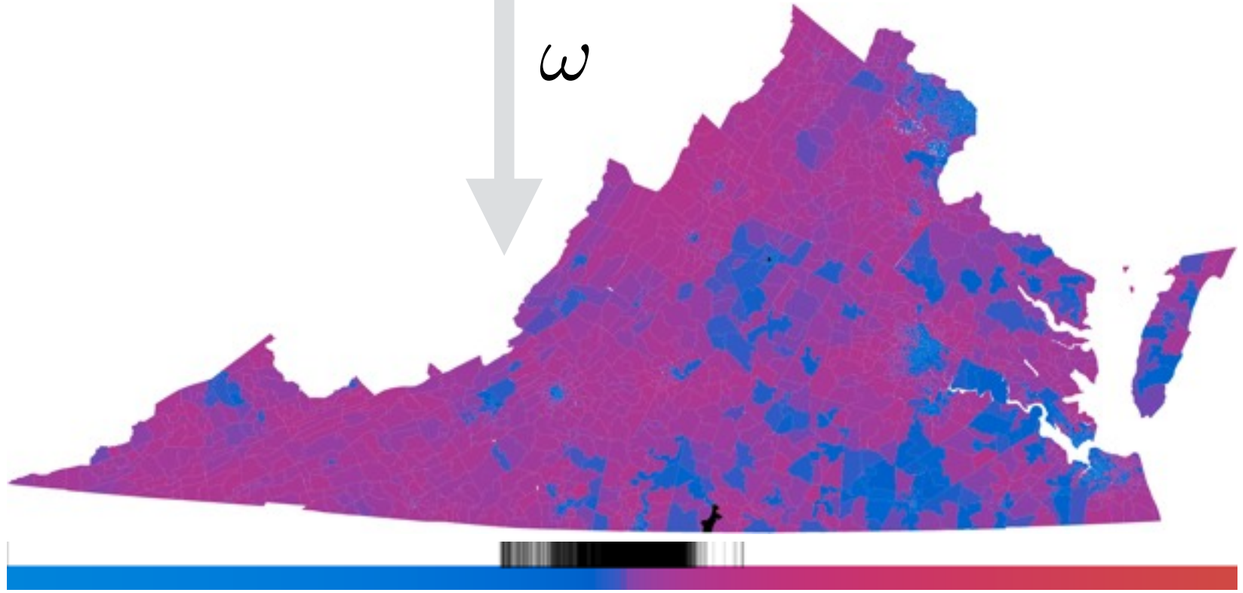
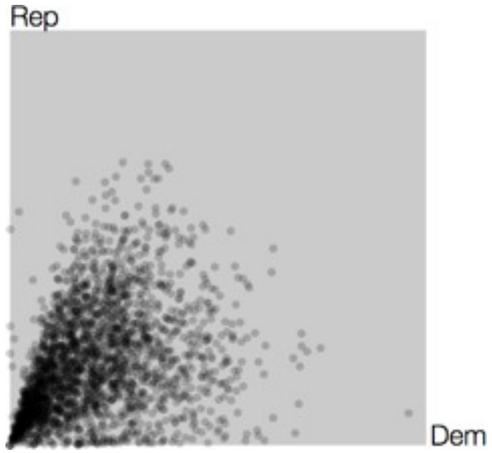


v

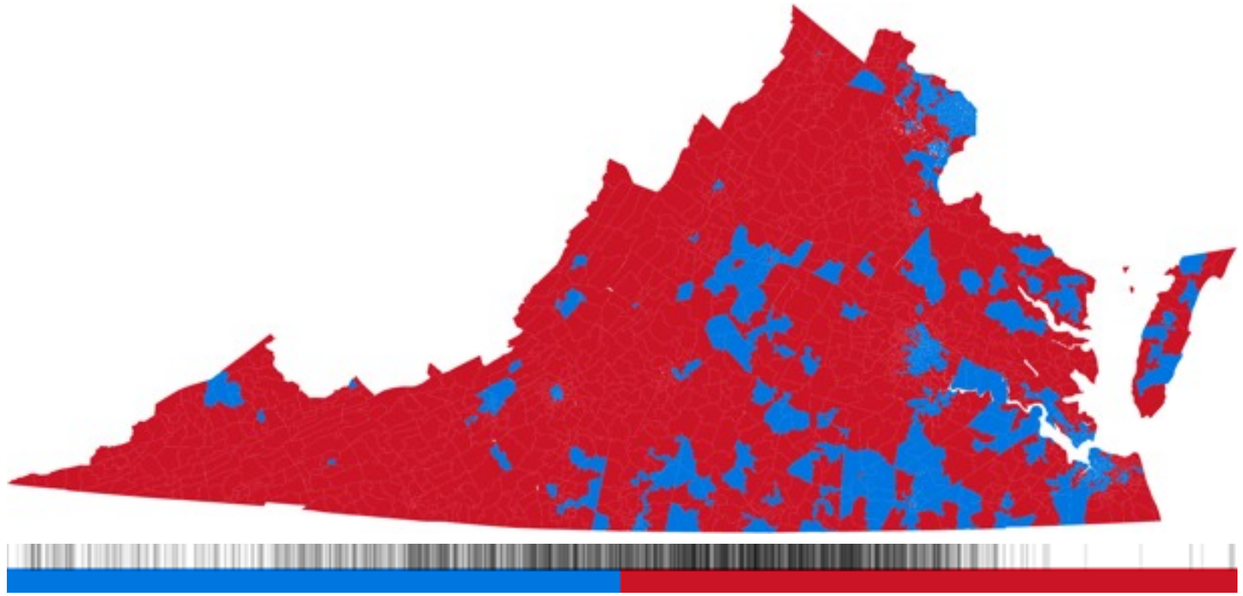
ω



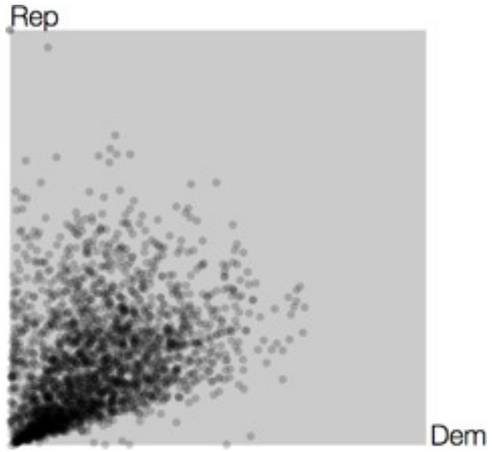
Where was vote evenly split?



v

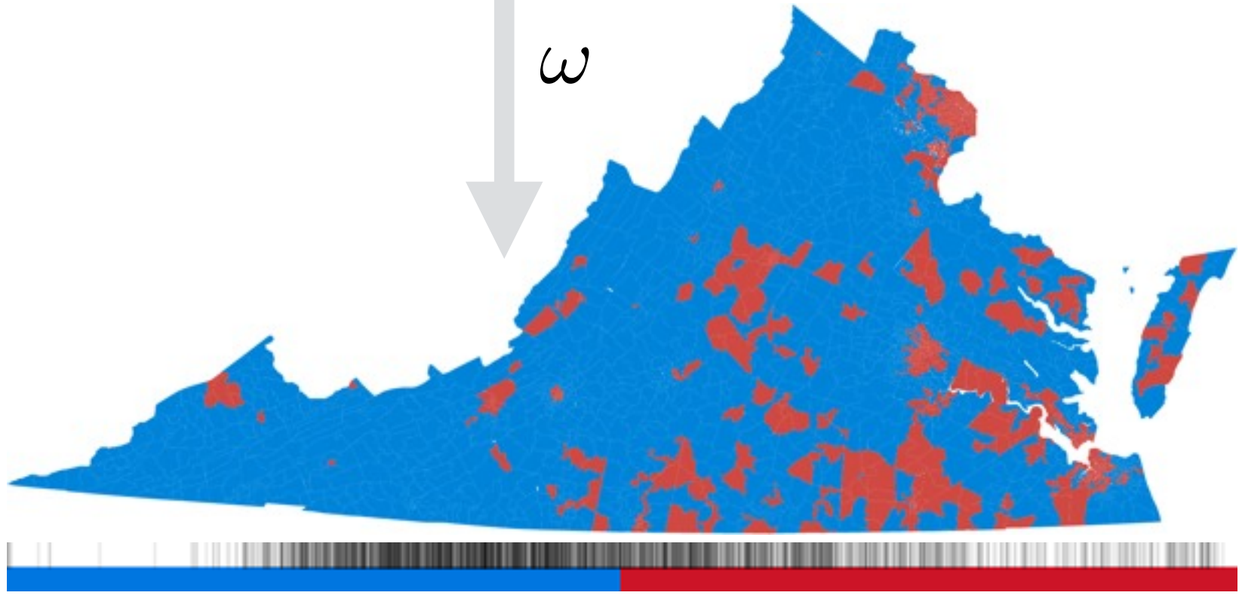


α : flip parties



v

ω



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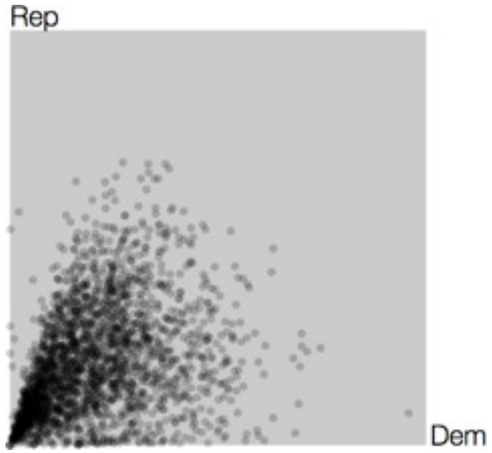
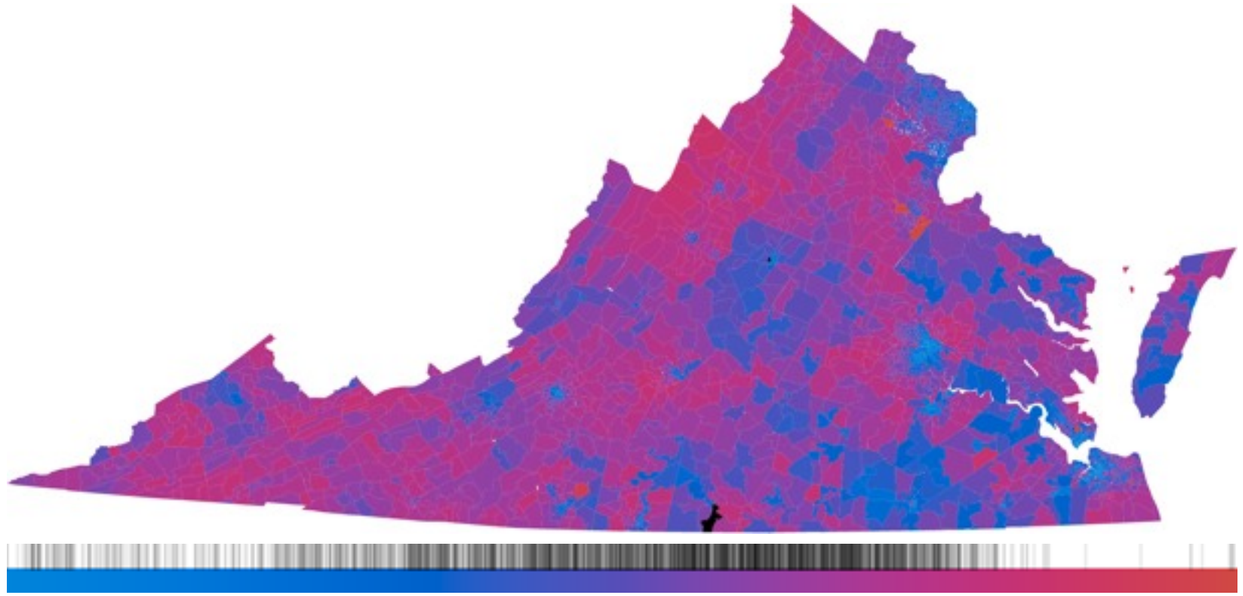
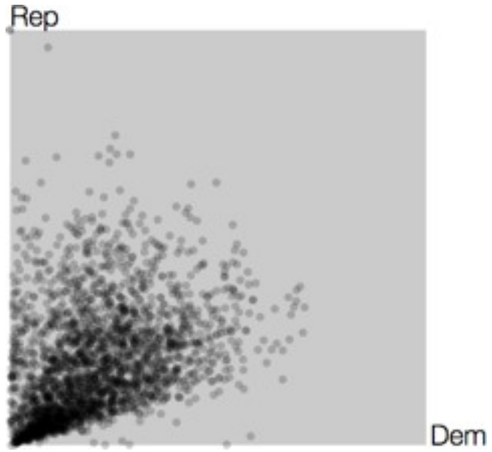


v



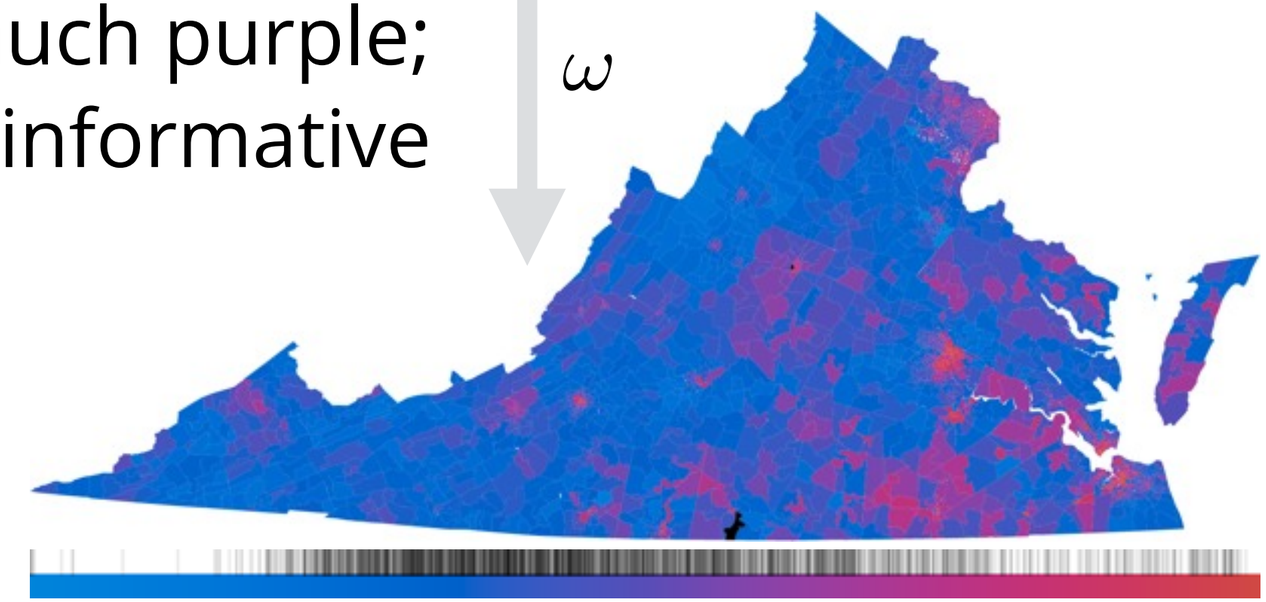
α : flip parties



v

So much purple; not informative

ω



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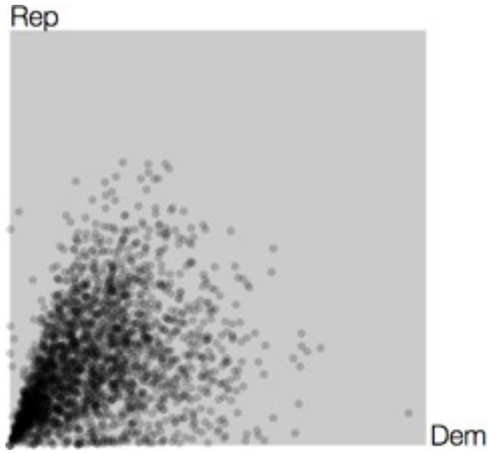
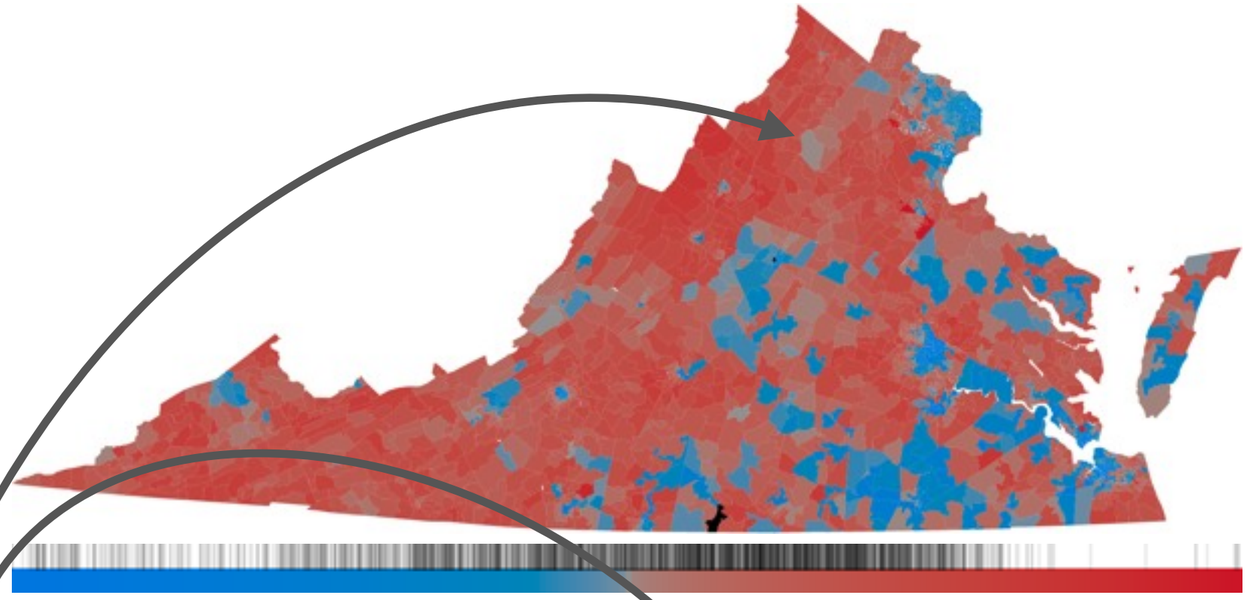


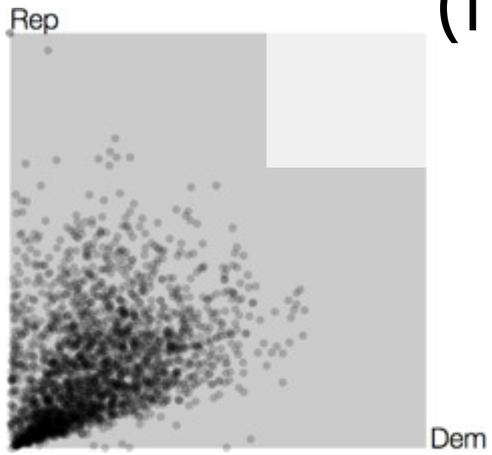
v



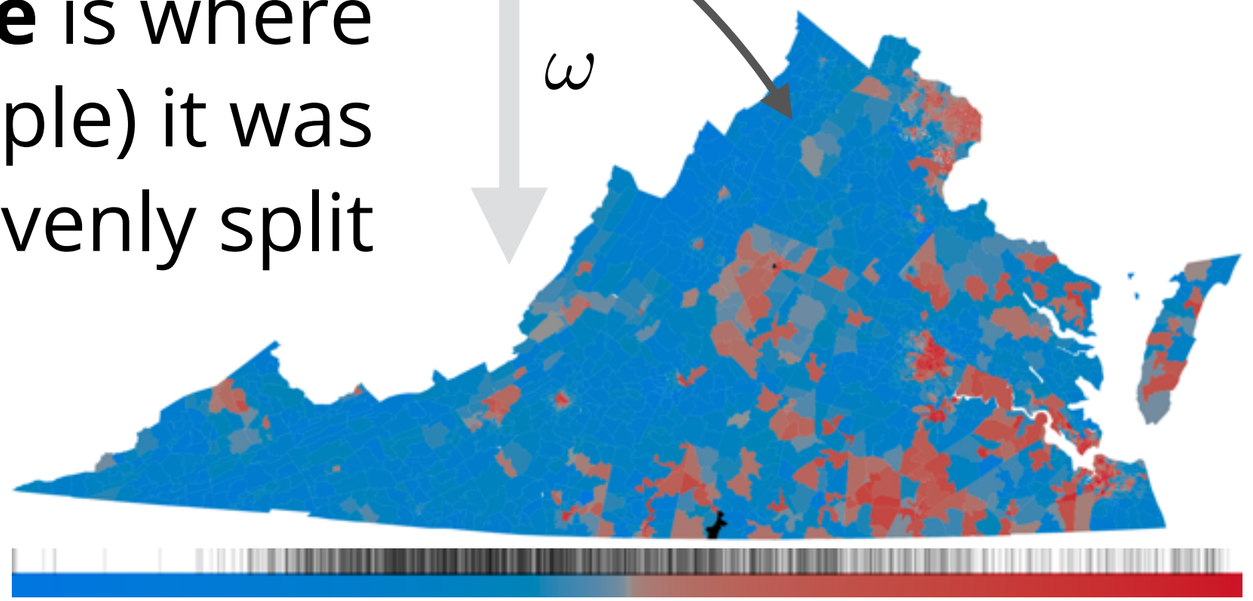
α : flip parties

Ah, so **here** is where (for example) it was evenly split

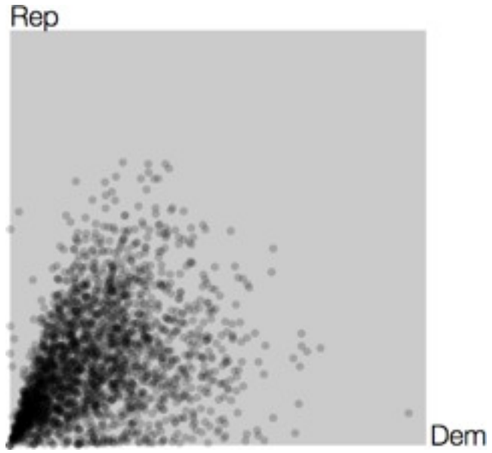
ω



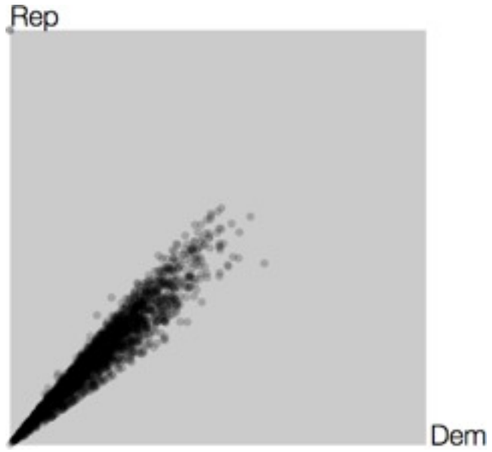
v



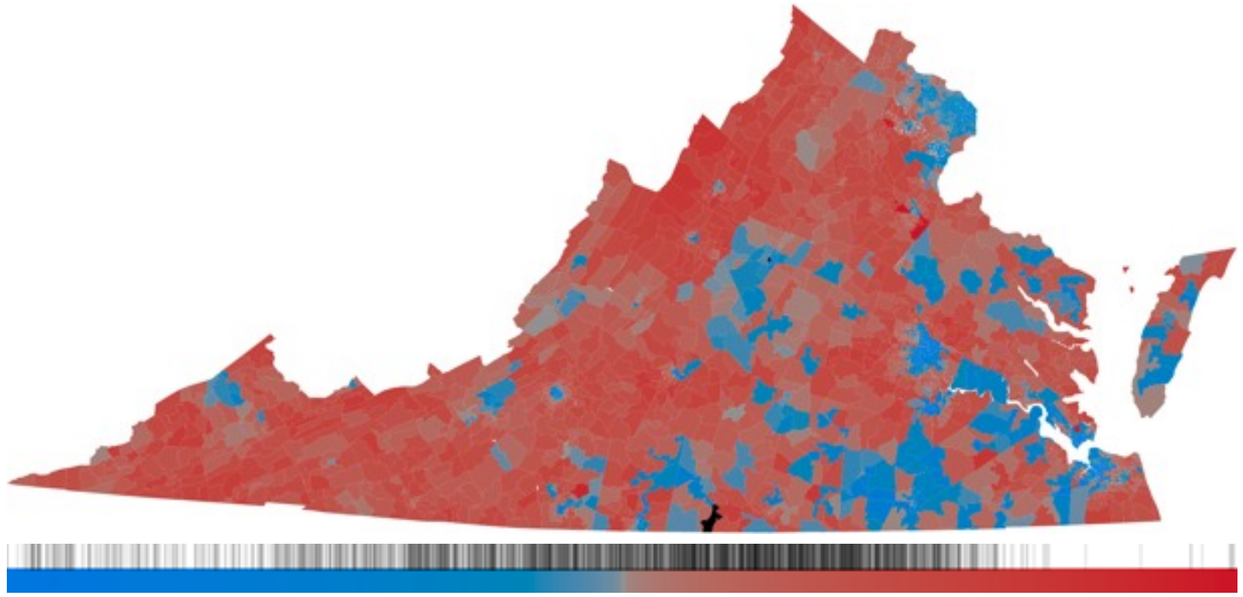
How about with the first α?



α : move towards tie

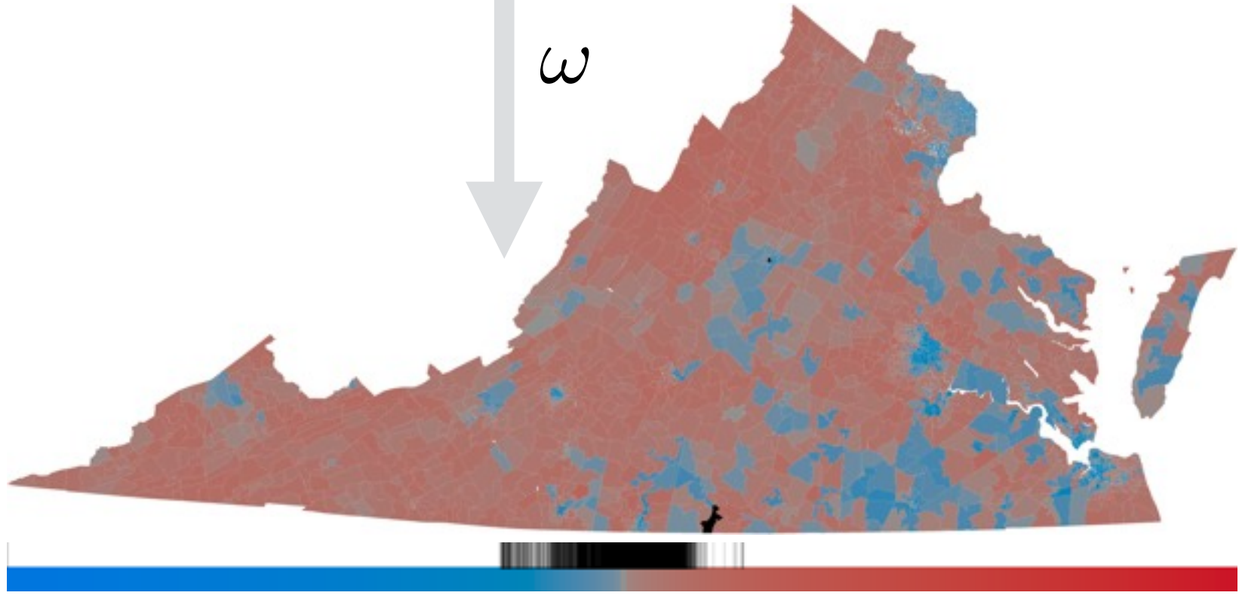


v



ω

v



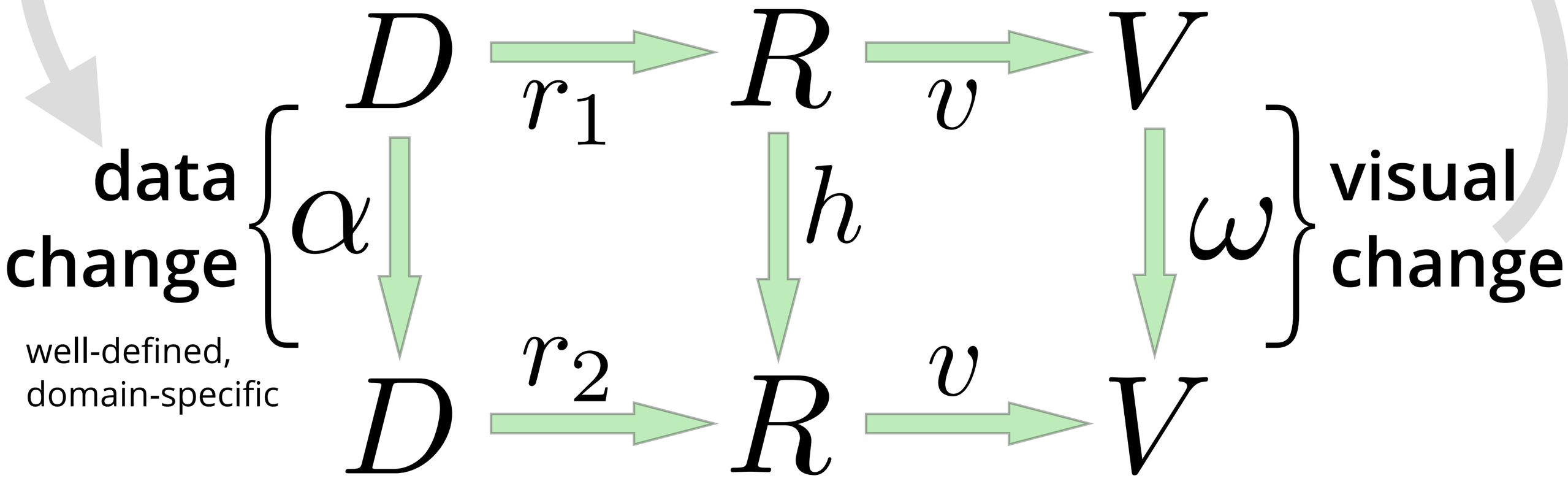
Design goal: Task → α, ω → affordance

Low-level abstract tasks

[Munzner 2009]
[Meyer et al. 2012]

Perception, Affordances

[Cleveland & McGill 1984]
[Gibson 1986] [Ware 2012]



data change

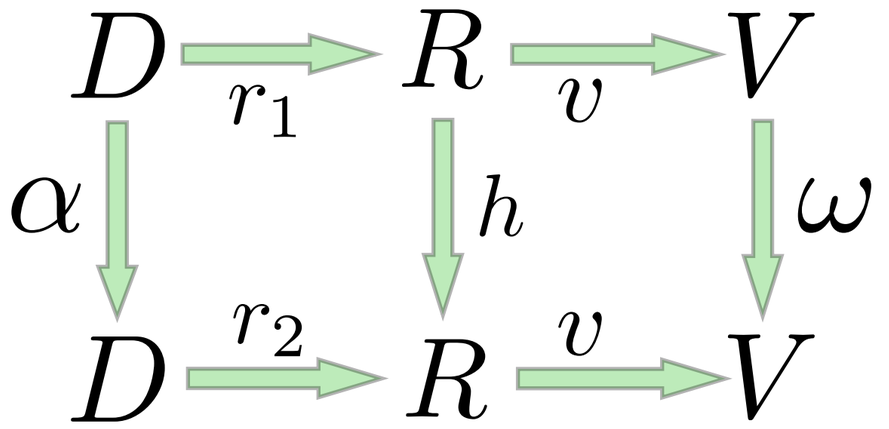
well-defined, domain-specific

visual change

Three Algebraic Design Principles

All derived from one diagram

Tools, not Rules



Does ω **make sense**, given α ?

→ 1. Principle of Visual-Data Correspondence

For all important α, is ω obvious?

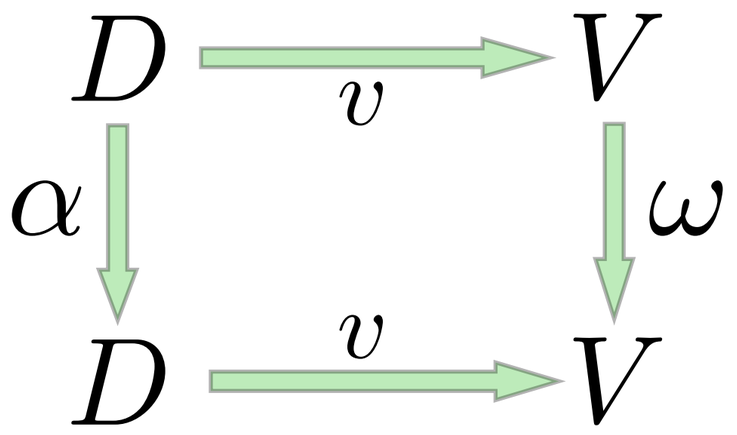
→ 2. Principle of Unambiguous Data Depiction

Can obvious ω arise without data change (α=1)?

→ 3. Principle of Representation Invariance

1. Principle of Visual-Data Correspondence

Important α produce obvious and meaningful ω



- α and ω well-matched, "$\alpha \cong \omega$"
- ω makes sense, given α
- **Congruence**: visual (external) structure ≅ viewer's mental (internal) structure [Tversky et al. 2002]
- **Effectiveness**: important data attributes mapped to readily perceived visual attributes [Mackinlay 1986]
- **Visual embedding**: visualization preserves distance (in spaces of data, perception) [Demiralp et al. 2014]

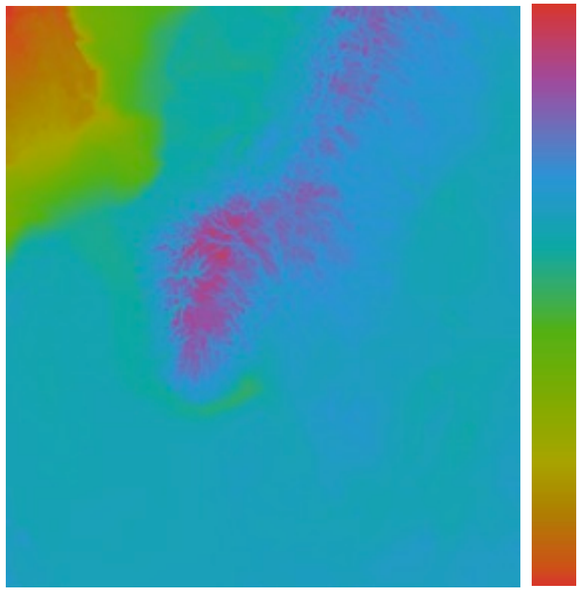
Correspondence example: elevation colormap

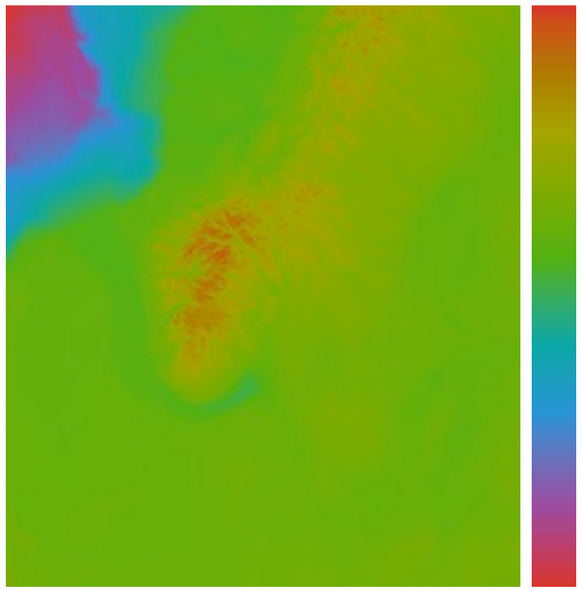
Data: signed elevation relative to sea level

D $\xrightarrow{v}$

$\alpha(e) = -e$

D $\xrightarrow{v}$





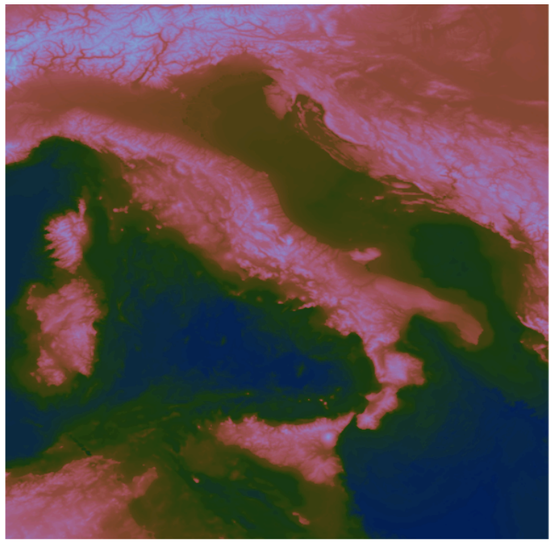
??

meaningful α not matched with perception: **“jumbler”**

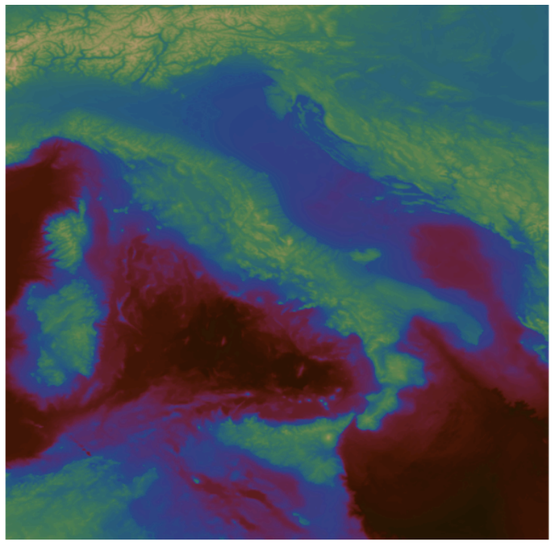
Correspondence example: elevation colormap

Data: signed elevation relative to sea level D

v



ω = negate hue

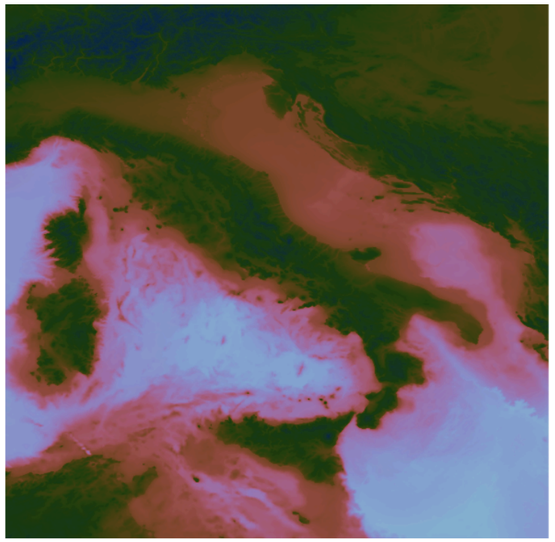


??

$\alpha(e) = -e$

D

v

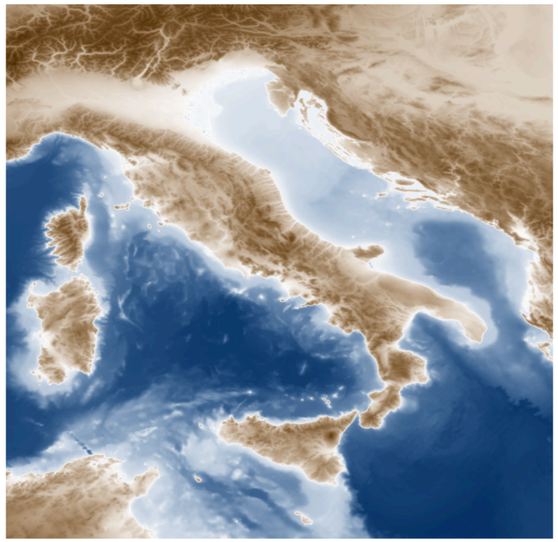


meaningful α not matched with perception: **“jumbler”**

Correspondence example: elevation colormap

Data: signed elevation relative to sea level D

v



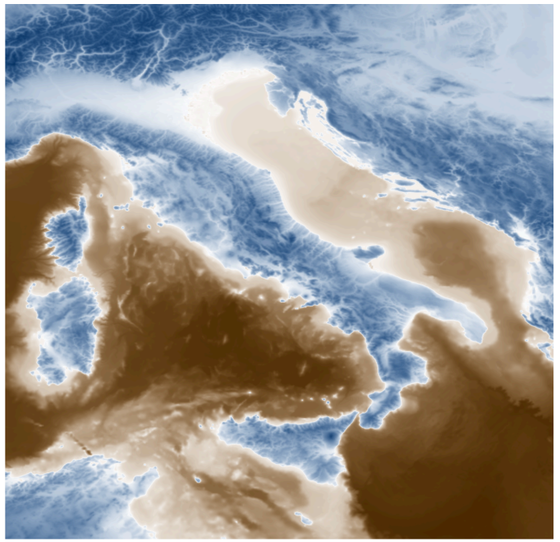
diverging colormap

ω: negate hue

$\alpha(e) = -e$

D

v

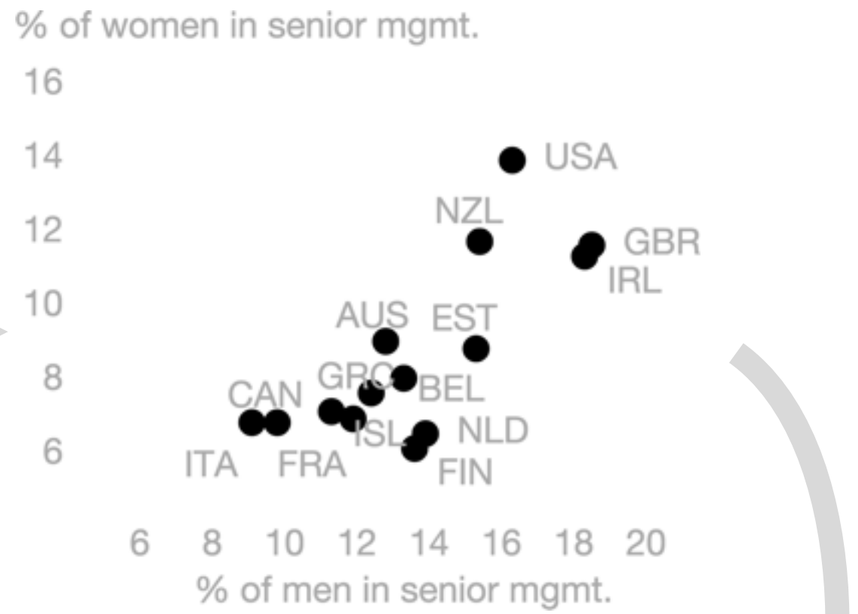


$-v(e) \approx v(-e)$ colormapping commutes with negation

Correspondence example: scatterplots

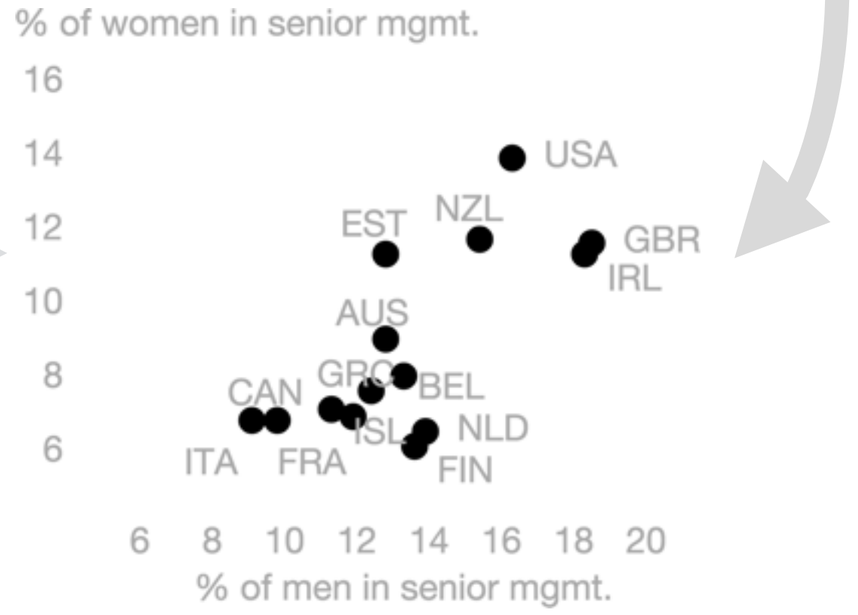
Data: % men vs women employed as senior managers in various countries

D —v→



α: decrease gender gap for one country: EST

D —v→



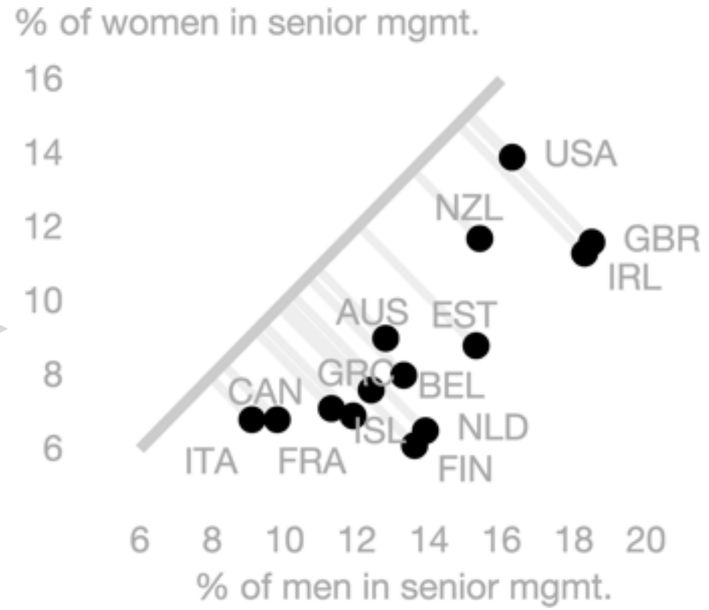
ω? Not clear how big that change was

http://economix.blogs.nytimes.com//2013/04/02/comparing-the-worlds-glass-ceilings/?_r=0

Correspondence example: scatterplots

Data: % men vs women employed as senior managers in various countries

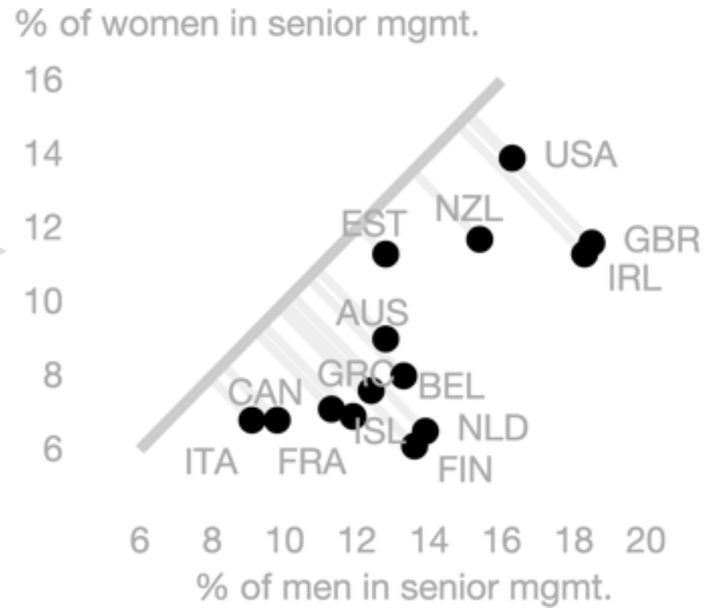
D —v→



add diagonal line (%men = %women) and support lines

α: decrease gender gap for one country: EST

D —v→



ω: change in position along a common scale [Cleveland & McGill 1984]

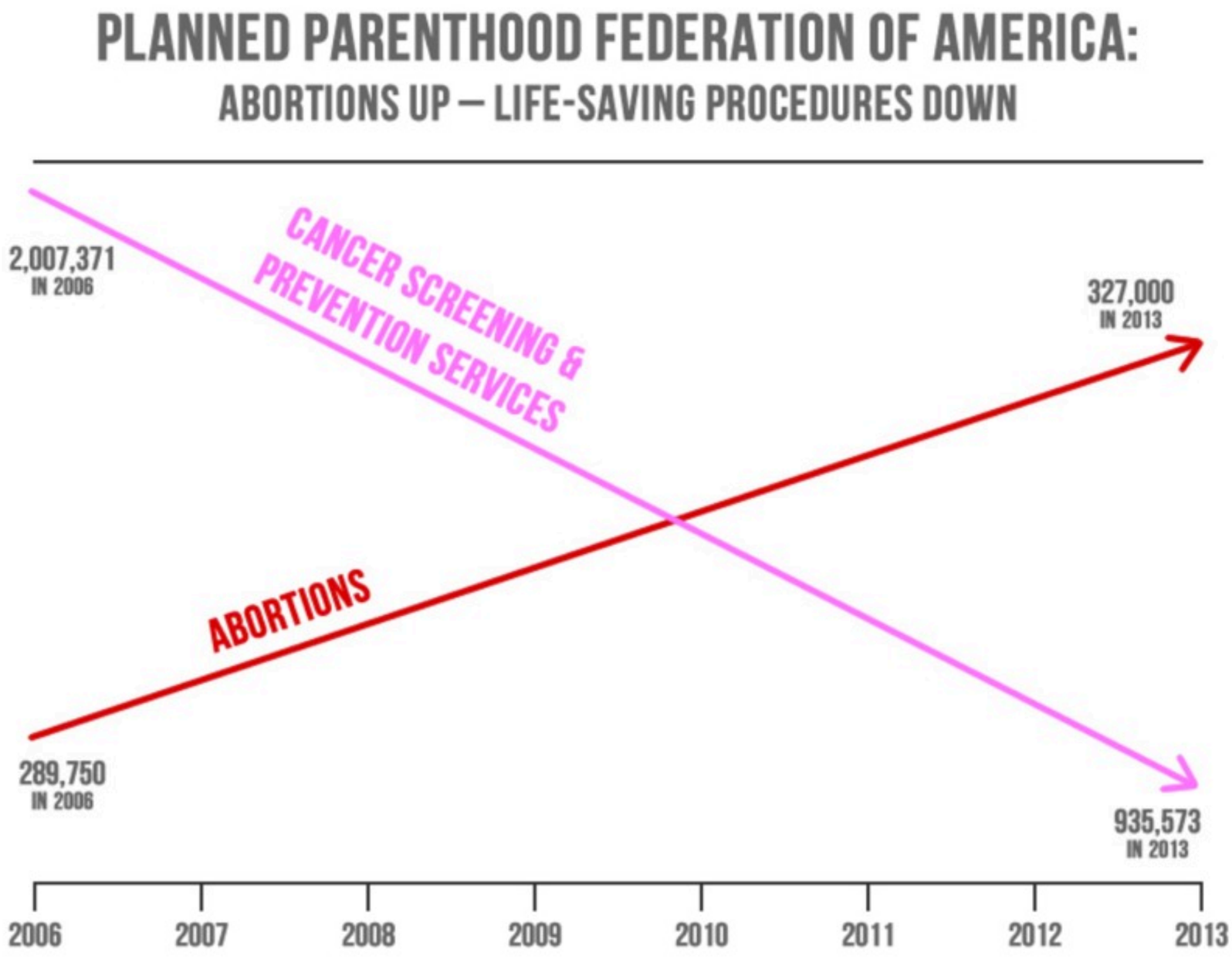
http://economix.blogs.nytimes.com//2013/04/02/comparing-the-worlds-glass-ceilings/?_r=0

Correspondence example: simple plots

29 Sept 2015 US Congressional hearing on Planned Parenthood

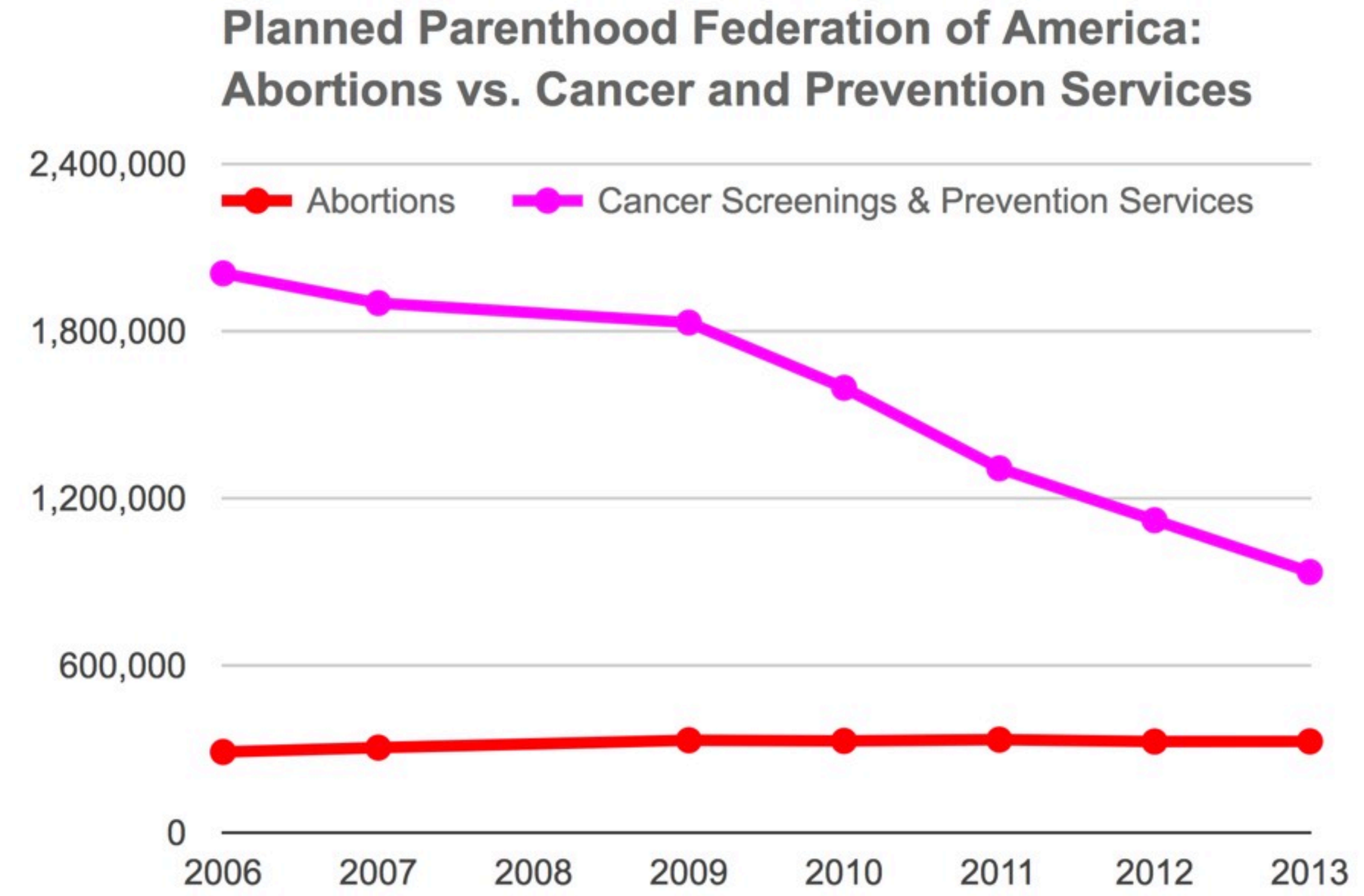
Visualization shown by Rep. Jason Chaffetz, (Republican-Utah)

Note two distinct vertical scalings!



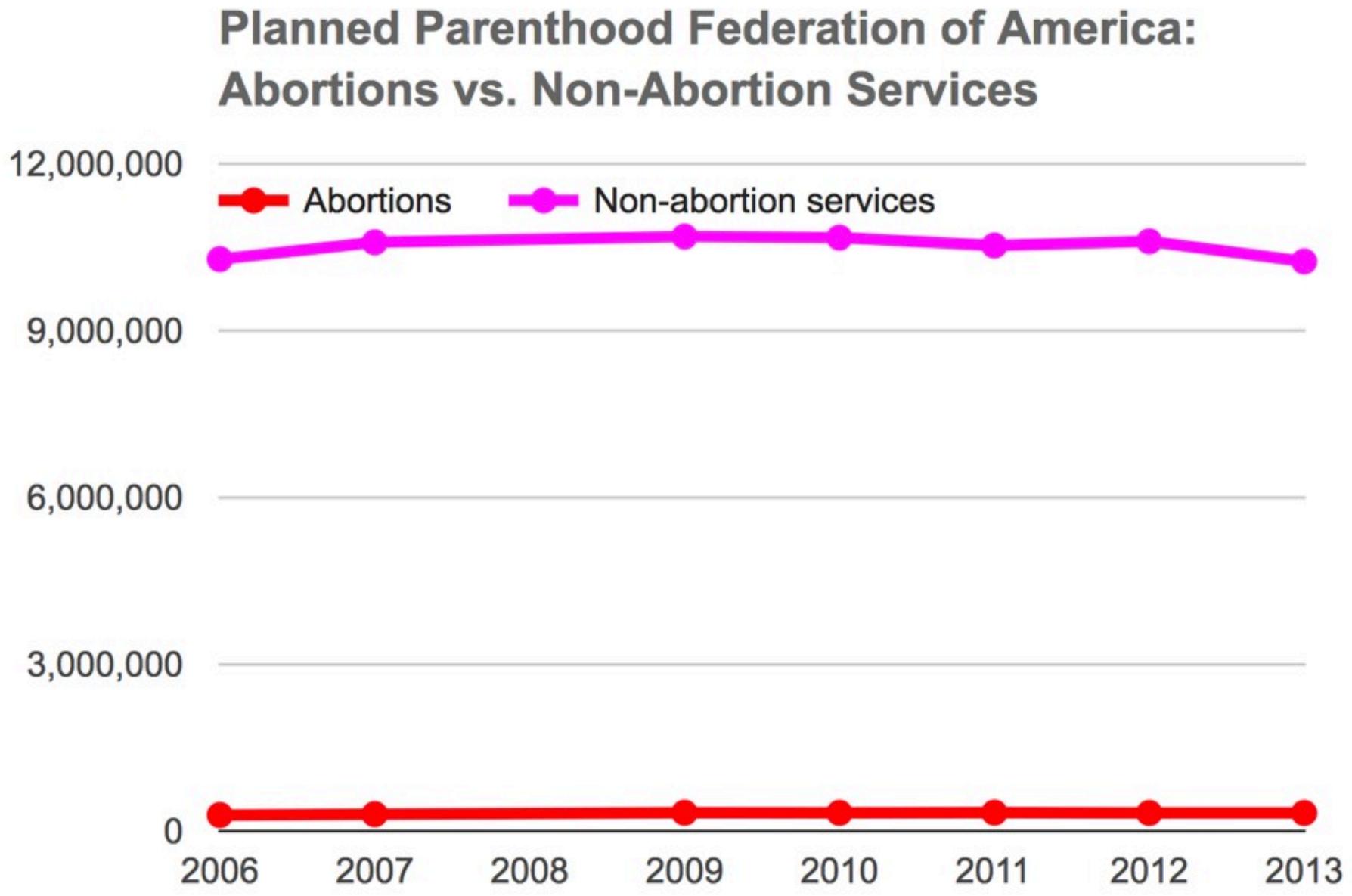
Correspondence example: simple plots

29 Sept 2015 US Congressional hearing on Planned Parenthood



Correspondence example: simple plots

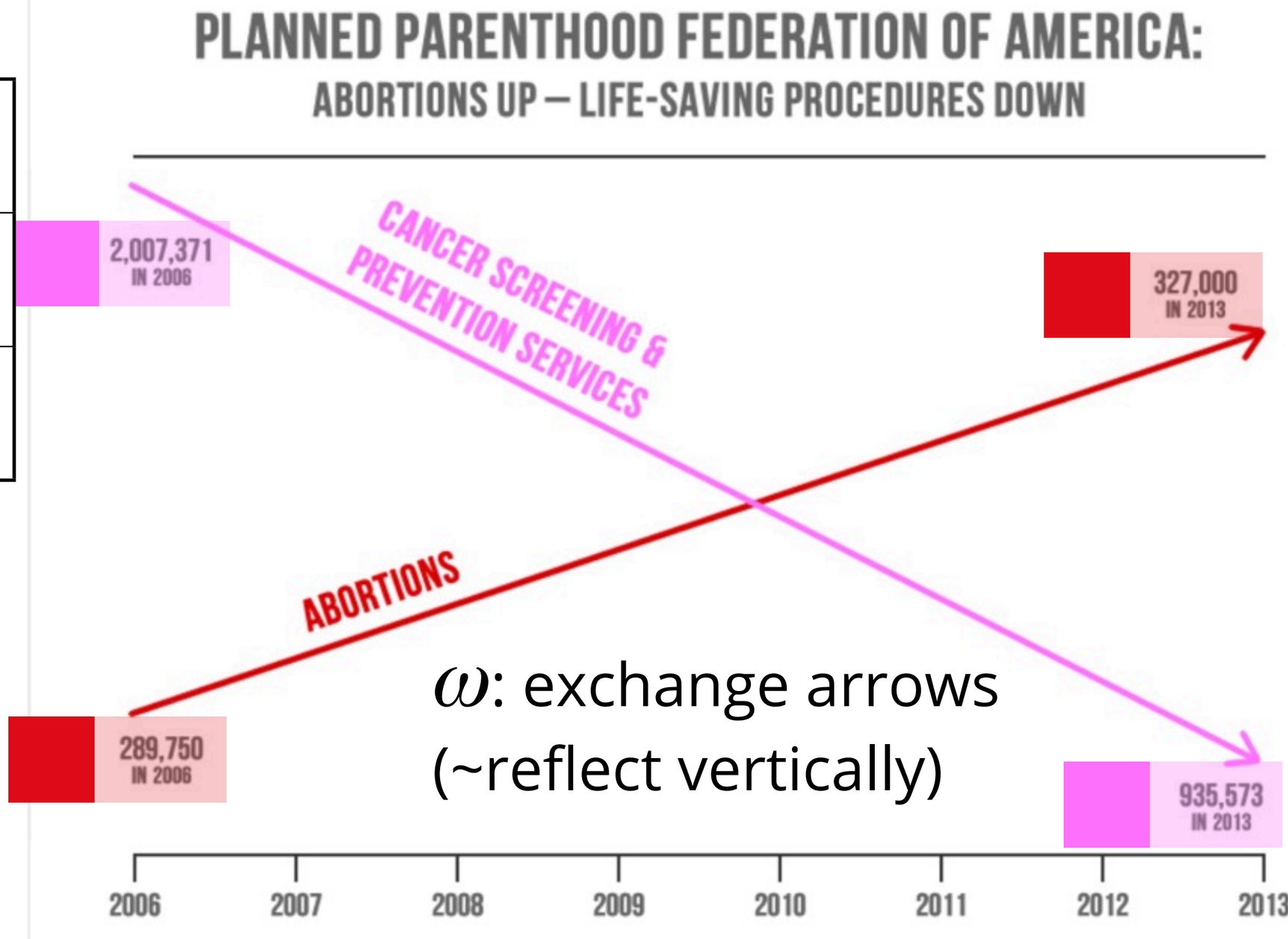
29 Sept 2015 US Congressional hearing on Planned Parenthood



So what is misleading, exactly?

Original data values:

	2006	2013
Abortions	0.29M	0.33M
Cancer Scrns & PSs	2.0M	0.94M

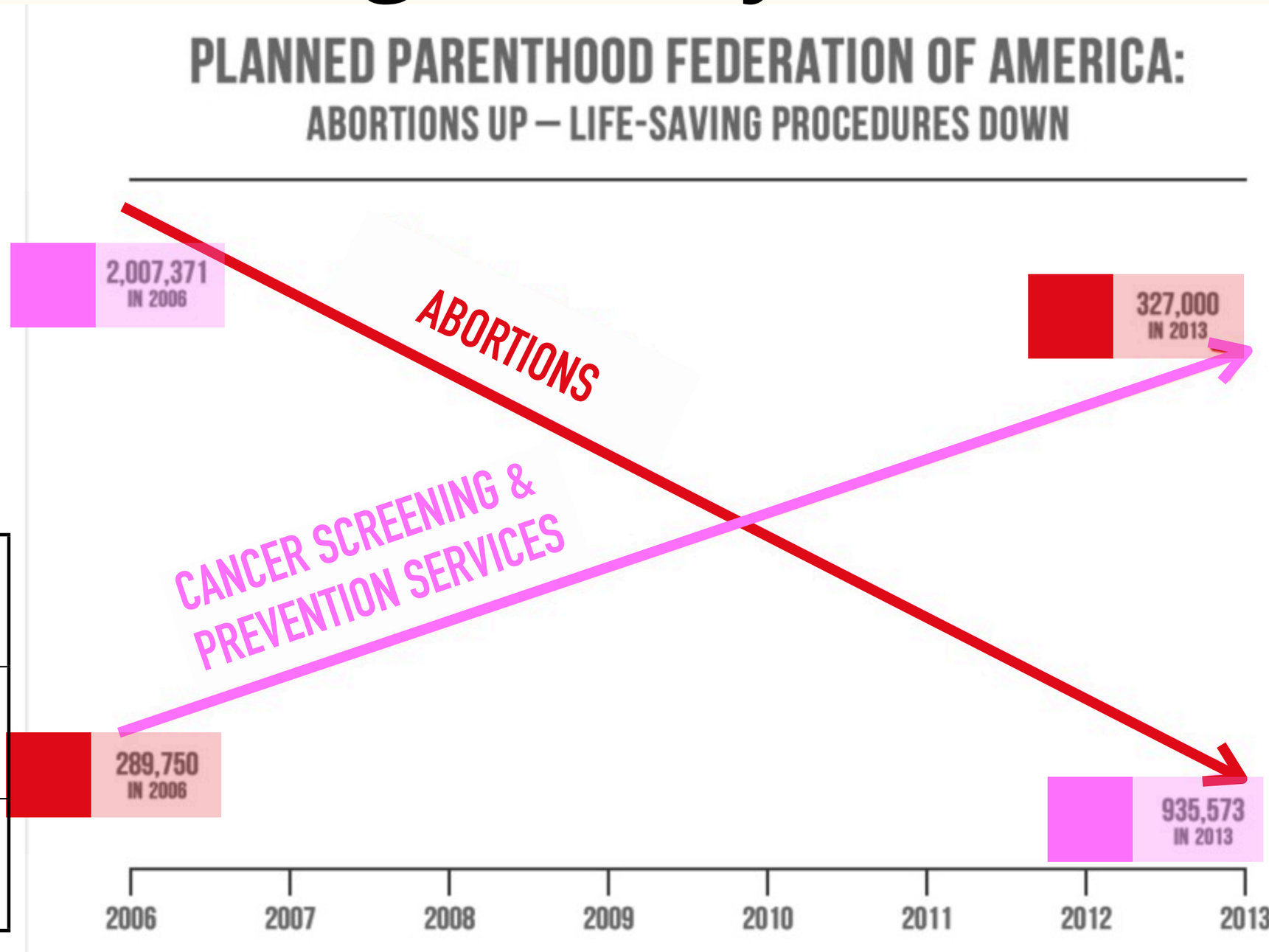


ω: exchange arrows
(~reflect vertically)

So what is misleading, exactly?

Reading off values (of swapped lines) implied by two distinct vertical scales:

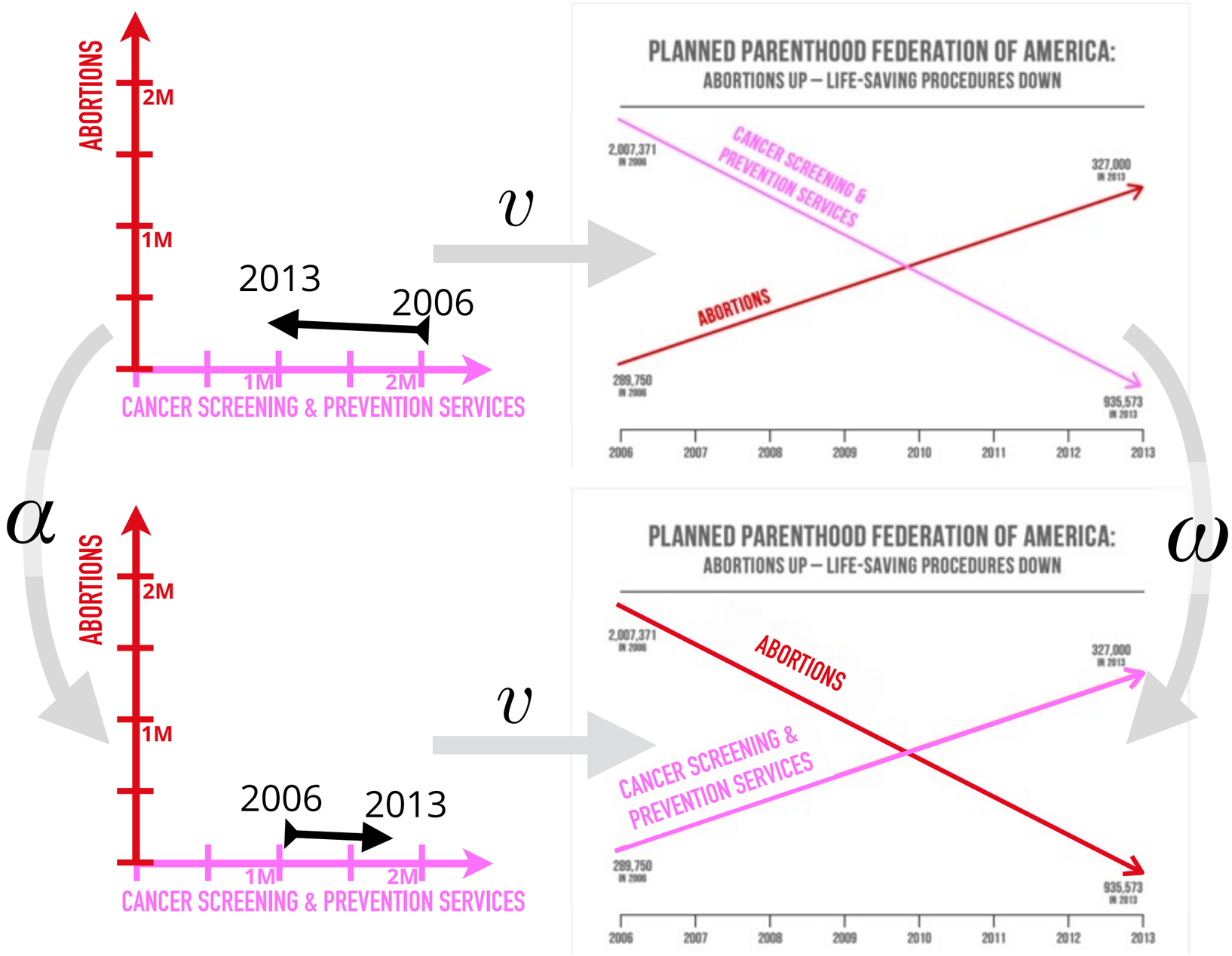
	2006	2013
Abortions	0.34M	0.29M
Cancer Scrns & PSs	1.0M	1.7M



Correspondence example: simple plots

The different vertical scales mean that a clear and obvious ω corresponds to an α that is not especially important

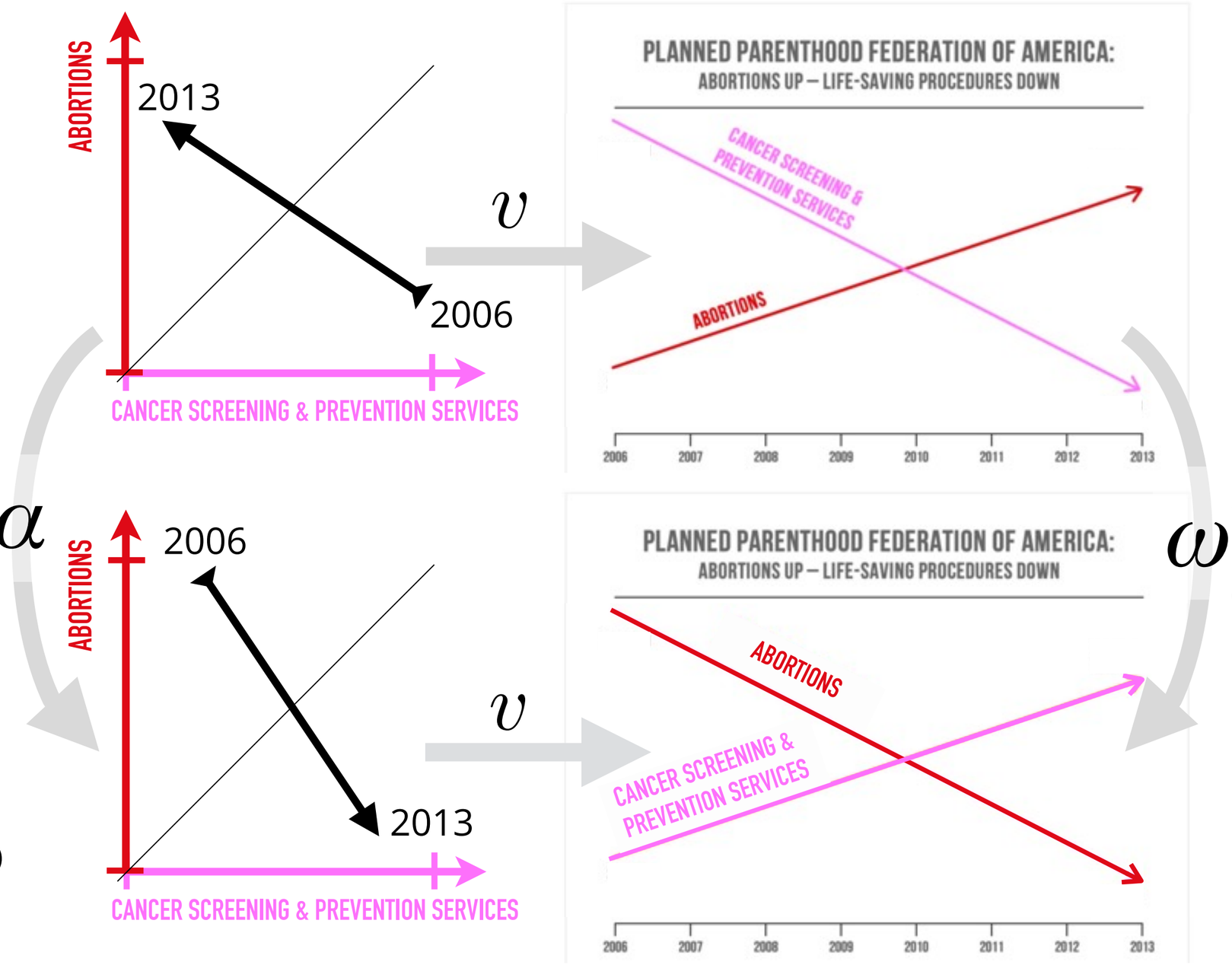
$\Longrightarrow$ ω **is a misleader**



Correspondence example: simple plots

Had there been a single vertical scale, the same ω would correspond to a more meaningful α: swapping values, or reflecting across x=y (preserving the implied negative correlation)

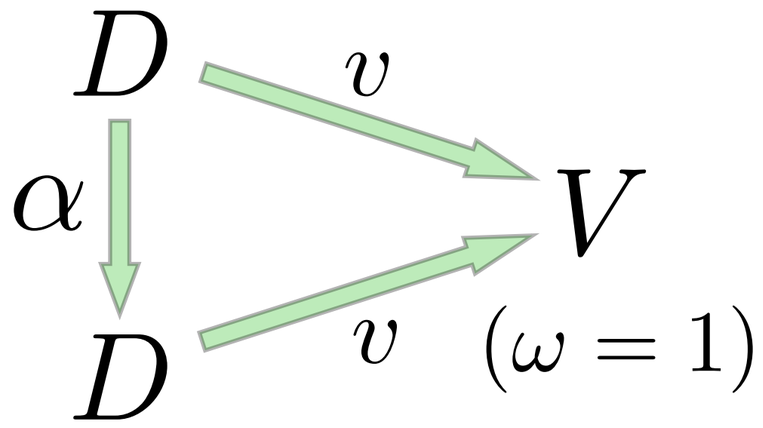
What about ω that moves one arrow to be on top of other?



2. Principle of Unambiguous Data Depiction

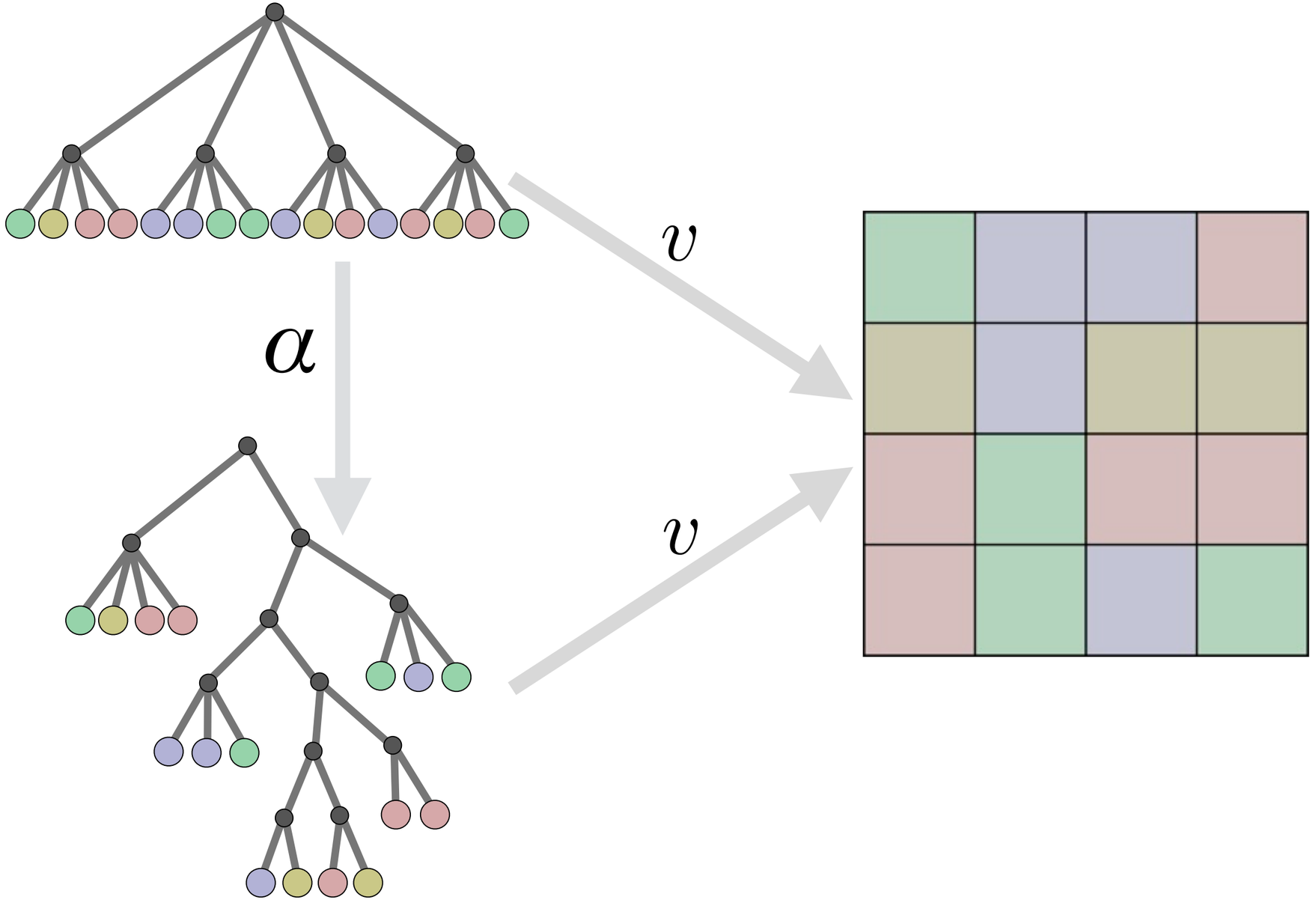
Important α map to obvious ω.

If ω=1, then α=1.



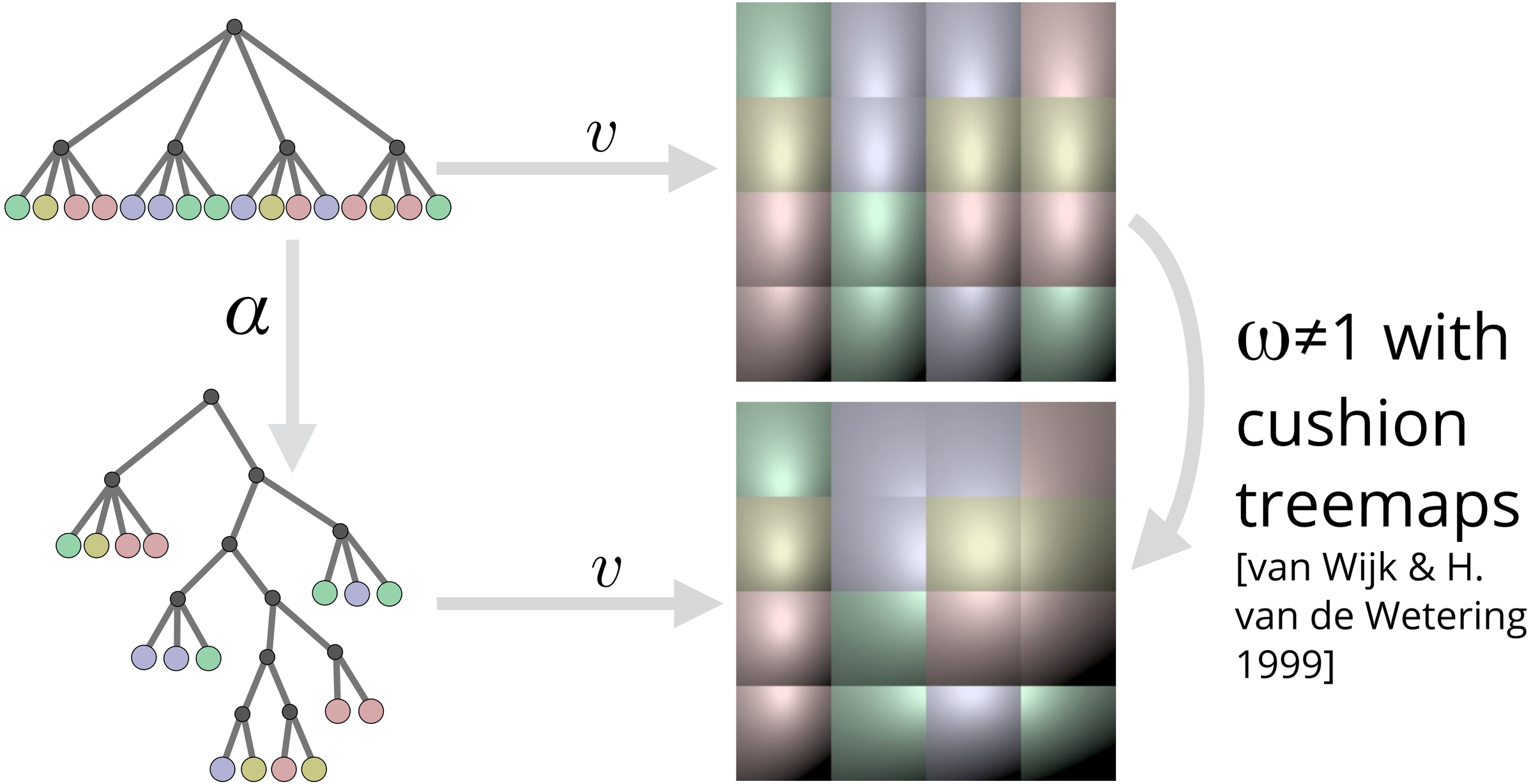
- **Expressiveness**: visualization shows all facts about data (and nothing more) [Mackinlay 1986]
- **Injectivity**: visualization preserves distinctness so viewer can invert it (read it) [Ziemkiewicz & Kosara 2009]
- If not v injective, α explicitly indicates the ambiguity; α is the "**confuser**"

Unambiguity example: treemaps



ω=1: α is **“confuser”** for treemaps

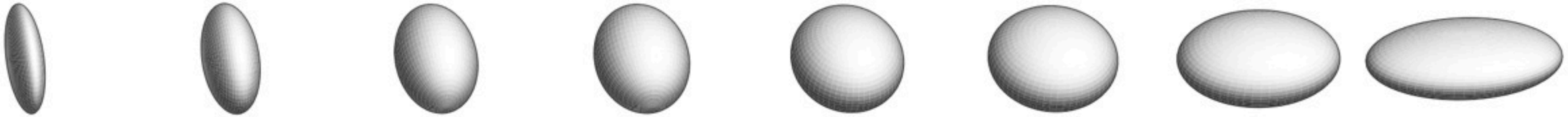
Unambiguity example: treemaps



Unambiguity example: tensor glyphs

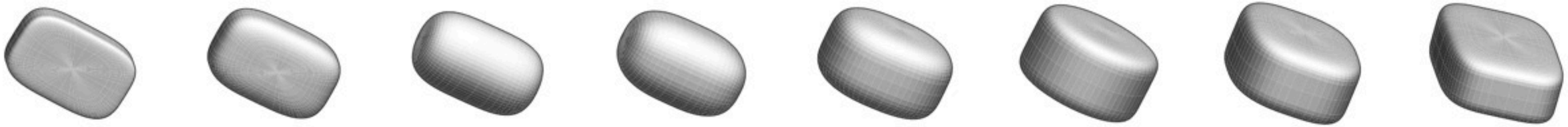
(a) Eight different tensors, shown with ellipsoid glyphs.

[Kindlmann 2004]

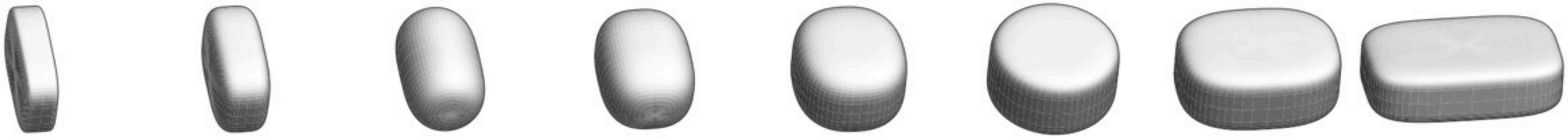


(b) Same eight glyphs, but with a different viewpoint.

Figure 5: *From some viewpoints, ellipsoids poorly convey tensor shape.*



(a) Same tensors, viewpoint, and lighting as Figure 5(a), but with superquadric glyphs.



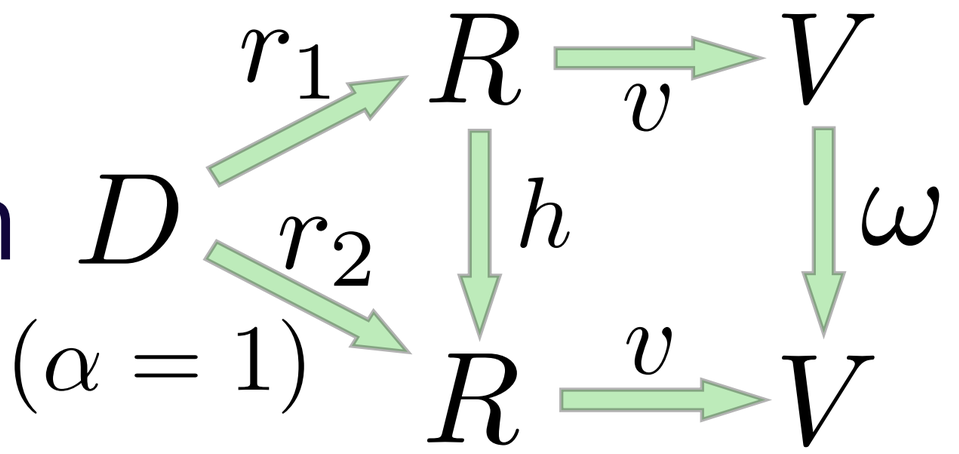
(b) Same as Figure 5(b), but with superquadric glyphs.

Figure 9: *Superquadrics convey shape differences more reliably than ellipsoids* ($\gamma = 3$).

3. Principle of Representation Invariance

Visualization is invariant w.r.t changes in data representation

If α=1, then ω=1.



- Underlying **data** D ≠ **representation** R of data
  - sets as lists, eigenvectors as vectors
- **Invariantive**: Scale of measurement (nominal, ordinal, interval, ratio) limits permissible statistics [Stevens 1946]
- If change h in representation is visible (ω≠1), h is the "**hallucinator**"

Representation Invariance is old idea

[Stevens 1946]

SCIENCE

Vol. 103, No. 2684 Friday, June 7, 1946

On the Theory of Scales of Measurement

S. S. Stevens

Director, Psycho-Acoustic Laboratory, Harvard University

FOR SEVEN YEARS A COMMITTEE of the British Association for the Advancement of Science debated the problem of measurement. Appointed in 1932 to represent Section A (Mathematical and Physical Sciences) and Section J (Psychology), the committee was instructed to consider and report upon the possibility of "quantitative estimates of sensory events"—meaning simply: Is it possible to measure human sensation? Deliberation led only to disagreement, mainly about what is meant by the term measurement. An interim report in 1938 found one member complaining that his colleagues

by the formal (mathematical) properties of the scales. Furthermore—and this is of great concern to several of the sciences—the statistical manipulations that can legitimately be applied to empirical data depend upon the type of scale against which the data are ordered.

A Classification of Scales of Measurement

Paraphrasing N. R. Campbell (Final Report, p. 340), we may say that measurement, in the broadest sense, is defined as the assignment of numerals to objects or events according to rules. The fact that numerals can be assigned under different rules leads

Representation Invariance is old idea

Scale	Basic Empirical Operations	Mathematical Group Structure	Permissible Statistics (invariantive)
NOMINAL	Determination of equality	*Permutation group* $x' = f(x)$ $f(x)$ means any one-to-one substitution	Number of cases Mode Contingency correlation
ORDINAL	Determination of greater or less	*Isotonic group* $x' = f(x)$ $f(x)$ means any monotonic increasing function	Median Percentiles
INTERVAL	Determination of equality of intervals or differences	*General linear group* $x' = ax + b$	Mean Standard deviation Rank-order correlation Product-moment correlation
RATIO	Determination of equality of ratios	*Similarity group* $x' = ax$	Coefficient of variation

possible hallucinators!

e.g. taking median commutes with applying a monotonic function, but taking the mean does not

Invariance example: Graph layout

Representation: **lists** of verts, edges

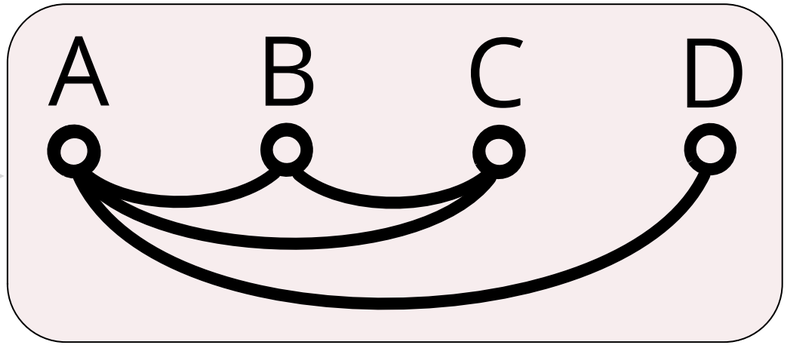
Data: a graph on 4 vertices

D

(α=1)

R

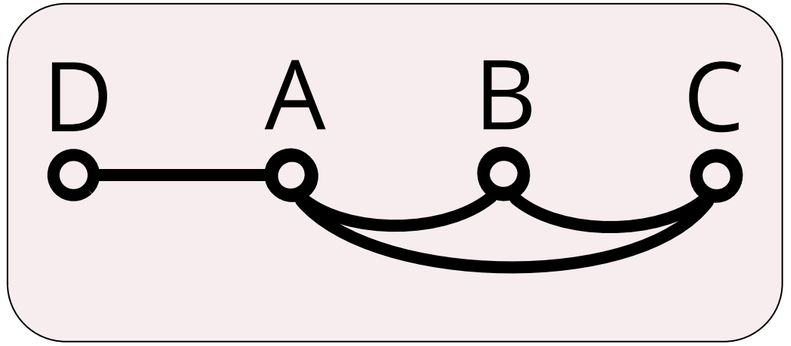
v



h: permute vert list

R

v



$\omega \neq 1$: layout depends on vertex ordering

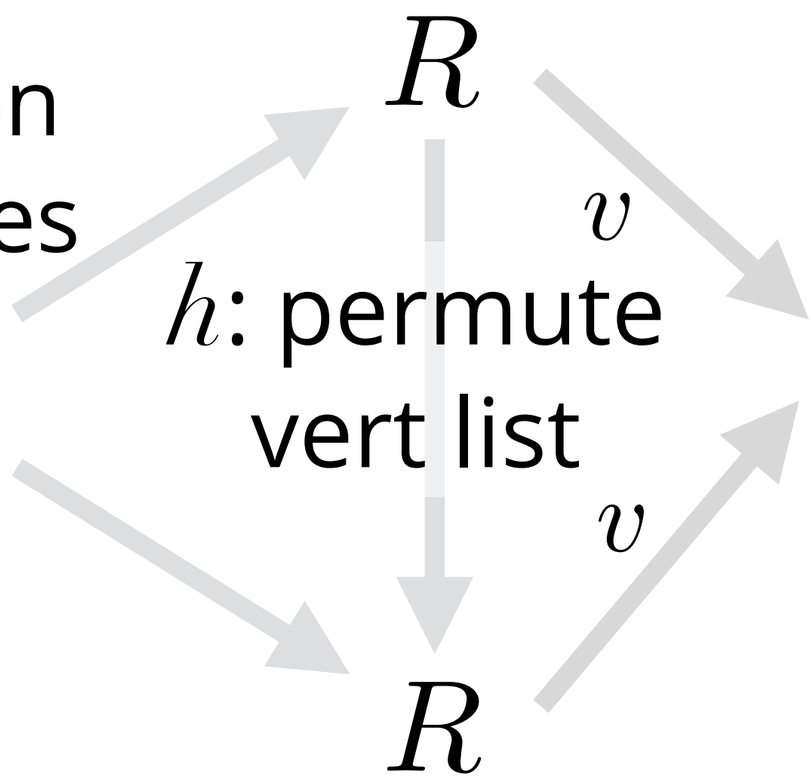
Invariance example: Graph layout

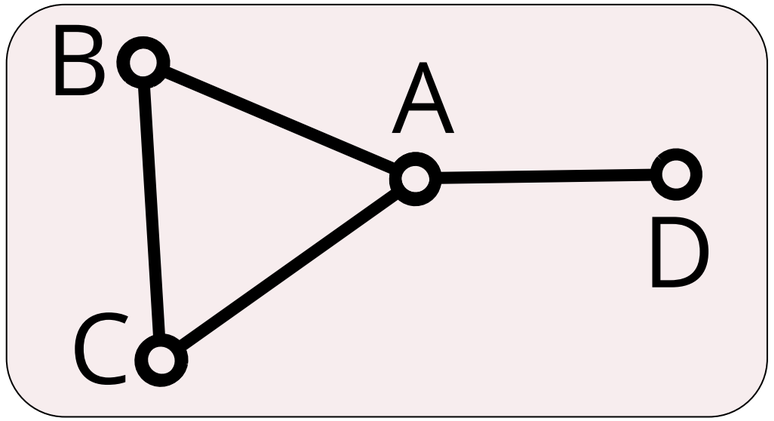
Representation: **lists** of verts, edges

Data: a graph on 4 vertices

D

(α=1)





ω=**1**: with **order-invariant** layout

Invariance example: alpha-blended marks

Data: **set** of locations of taxi pickups & drop-offs

D

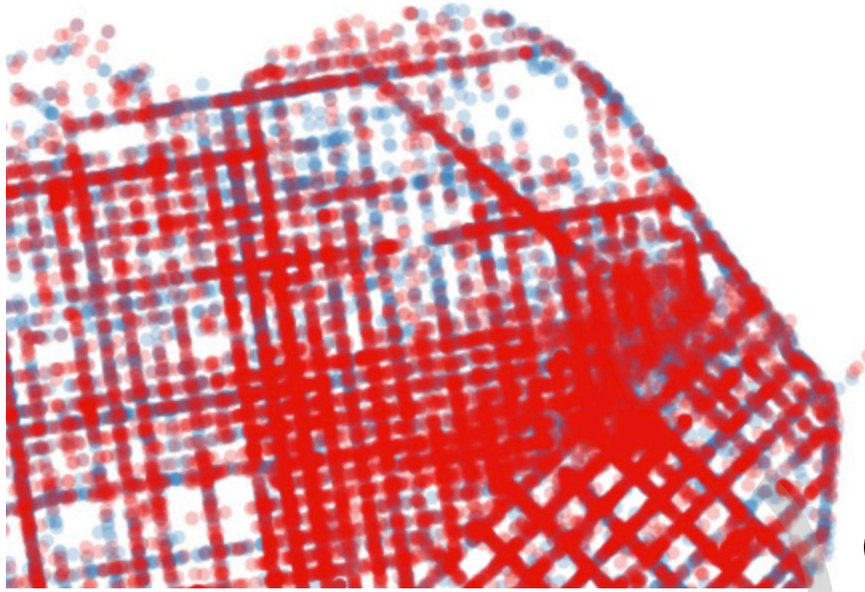
(α=1)

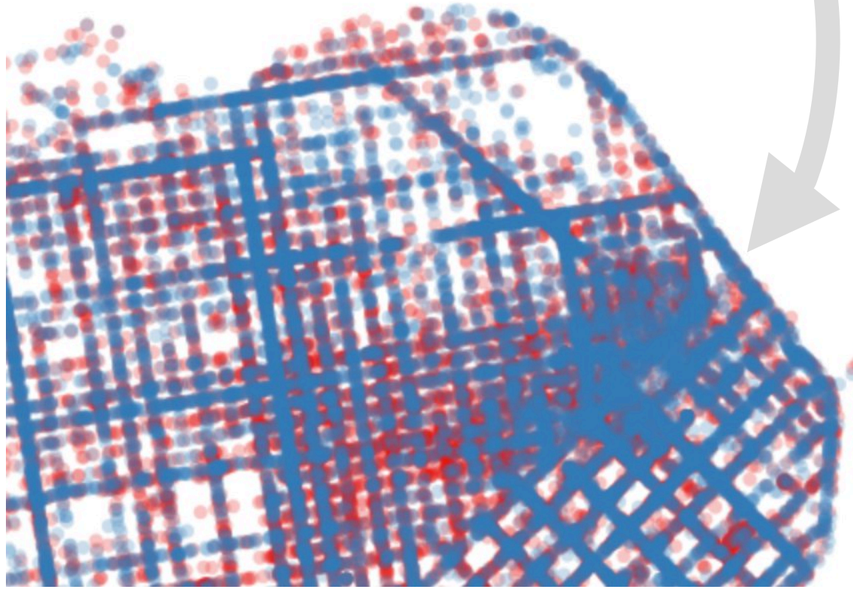
Representation: **list** of locations

R —v→

h: permute list

R —v→





pick-up

drop-off

$\omega \neq 1$: “over” operator does not commute: permutation h is a **hallucinator**

Invariance example: alpha-blended marks

Data: **set** of locations of taxi pickups & drop-offs

D

(α=1)

Representation: **list** of locations

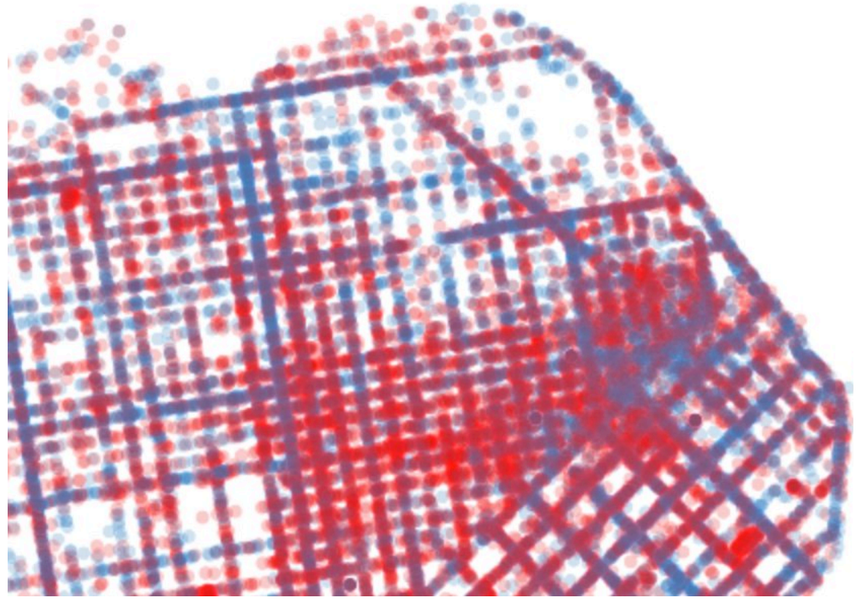
R

v

h: permute list

v

R



pick-up

drop-off

ω=1 with **order-invariant** (commutative) compositing

Invariance example: quiver plot

Data: underlying continuous vector field

D

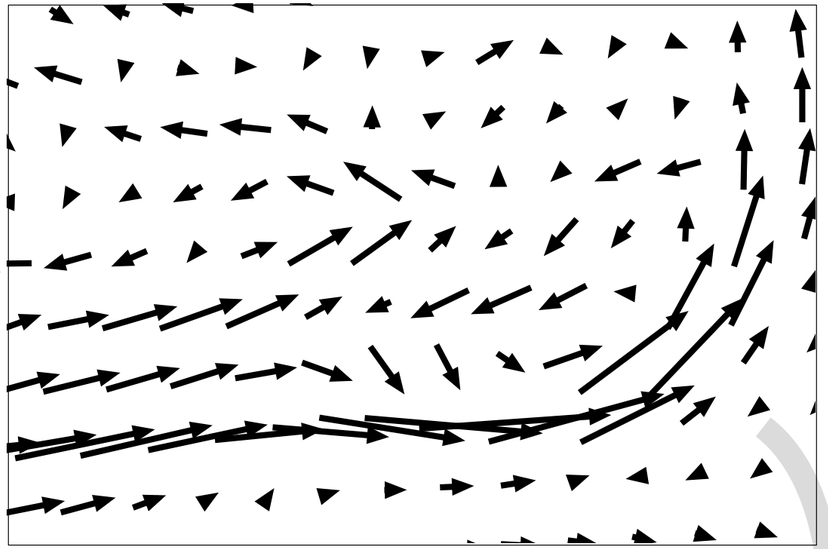
(α=1)

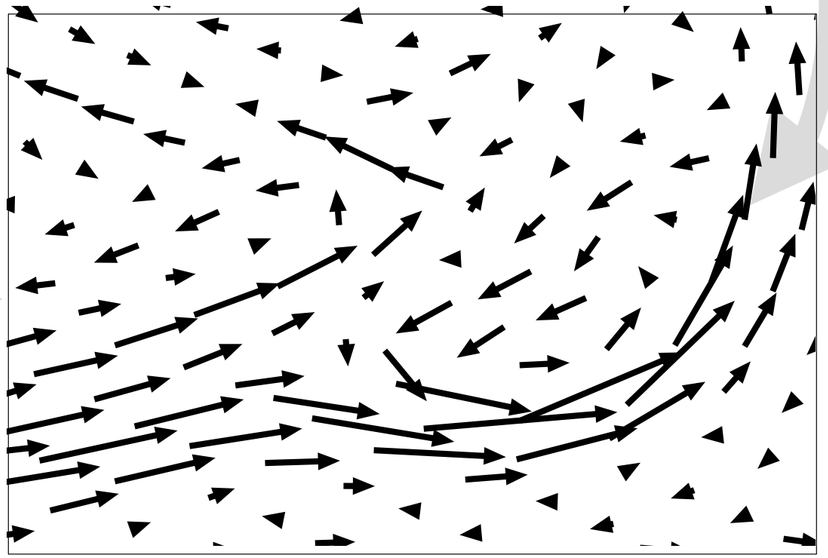
Representation: **grid** of **sampled** vectors

R → v

rotate sampling grid

R → v





$\omega \neq 1$: sampling on a rotated grid is a **hallucinator**

Invariance example: quiver plot

Data: underlying continuous vector field

D

(α=1)

Representation: **grid** of **sampled** vectors

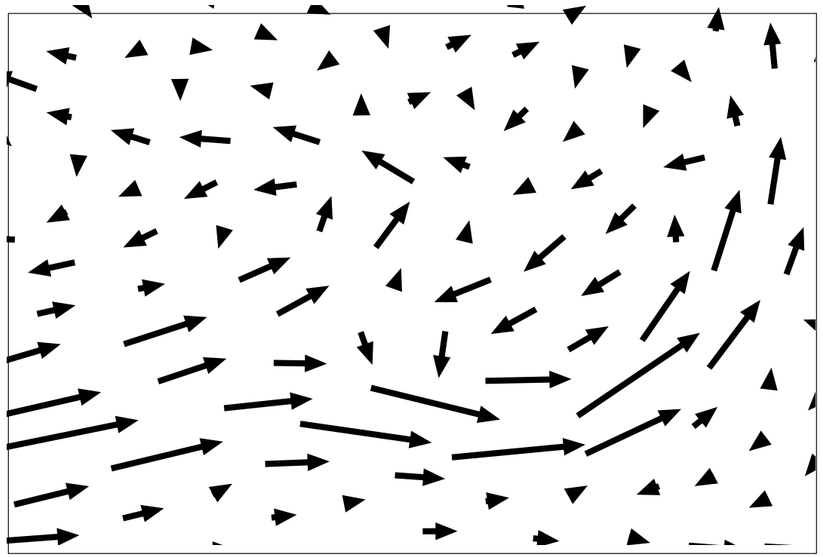
R

rotate sampling grid

v

v

R

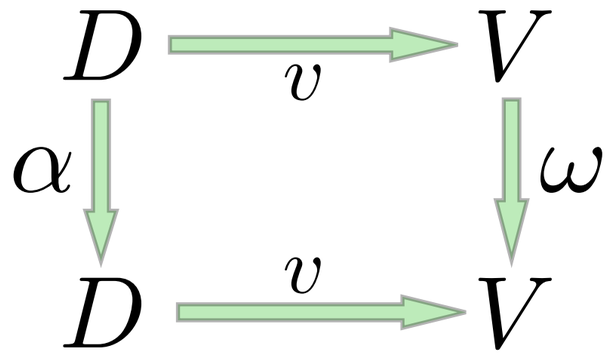


ω=1 with arrows optimally placed in reconstructed continuous field

Summary of 3 Principles

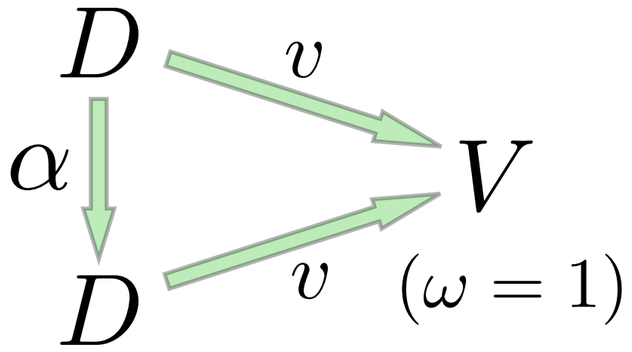
Visual-Data Correspondence

or else a **jumbled** α, or **misleading** ω



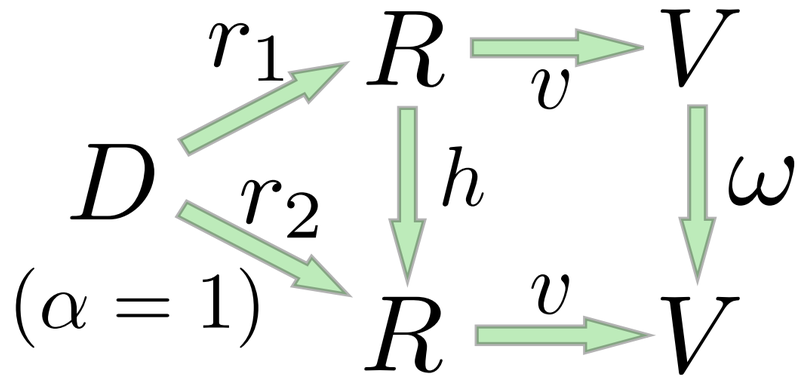
Unambiguous Data Depiction

or else a **confuser** α



Representation Invariance

or else a **hallucinator** h



Questions to ask of a visualization

- If the data were different, would the vis be different (Unambiguous), and different in an informative way? (Correspondence)
- If ambiguous: what are the data changes am I blind to? (Confuser) Is that a problem?
- If not informative: is there another way to layout or encode the data to create a better correspondance? (removing Jumblers)

Questions to ask of a visualization

- Are there apparent properties in the vis that are not actually in the data (Misleader)
- Could the vis have ended up appearing differently, in a way that is not determined by the data? (Invariance)
- What are changes in the computational/numerical representation, or the execution of algorithm, that should be inconsequential, but are not? (Hallucinator)

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Acknowledgements

Virginia Senate election data: New York Times (Amanda Cox, Mike Bostock, Derek Watkins, and Shan Carter) http://www.nytimes.com/interactive/2014/11/04/upshot/senate-maps.html

Elevation data: US NOAA http://www.ngdc.noaa.gov/mgg/global/global.html

Planned Parenthood plots: http://www.politifact.com/truth-o-meter/statements/2015/oct/01/jason-chaffetz/chart-shown-planned-parenthood-hearing-misleading-/

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